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MM      MM      MM      00        00    UU      UU      DD        DD    KK      KK      22      22
MM      MM      MM      00        00    UU      UU      DD        DD    KK      KK      22      22
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MM      MM      MM      00        00    UU      UU      DD        DD    KK      KK      22      22
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MM      MM      MM      000000    UUUUUUUUUU    DDDDDDDD    KK      KK      2222222222
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```
0001 0 MODULE MOUDK2 (
0002 0     LANGUAGE (BLISS32),
0003 0     IDENT = 'V04-002'
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1
0008 1 *****
0009 1 *
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0027 1 *
0028 1 *
0029 1 *****
0030 1
0031 1 ++
0032 1
0033 1 FACILITY: MOUNT Utility Structure Level 2
0034 1
0035 1 ABSTRACT:
0036 1
0037 1     This routine performs all of the mechanics of mounting a disk,
0038 1     given as input the parsed and partially validated command line.
0039 1
0040 1 ENVIRONMENT:
0041 1
0042 1     STARLET operating system, including privileged system services
0043 1     and internal exec routines.
0044 1
0045 1 --
0046 1
0047 1
0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 17-Oct-1977 17:41
0049 1
0050 1 MODIFIED BY:
0051 1
0052 1     V04-002 HH0057 Hai Huang 12-Sep-1984
0053 1     Clear DEV$V_MNT bit along with UCBSL_VCB on error
0054 1     path.
0055 1
0056 1     V04-001 HH0056 Hai Huang 11-Sep-1984
0057 1     Return SS$VOLINV status when appropriate to facilitate
```

58	0058	1	retry on volume invalid errors.
59	0059	1	
60	0060	1	V03-030 CDS0011 Christian D. Saether 29-Aug-1984
61	0061	1	Only set up QUO_CACHE for RVN 1. Ignore quodirty
62	0062	1	flag for other than RVN 1.
63	0063	1	
64	0064	1	V03-029 HH0045 Hai Huang 10-Aug-1984
65	0065	1	Take out the volume lock for shared foreign mounts.
66	0066	1	
67	0067	1	V03-028 ACG0438 Andrew C. Goldstein, 25-Jul-1984 11:48
68	0068	1	Initialize cache flusher ACB's in the VCA
69	0069	1	
70	0070	1	V03-027 HH0041 Hai Huang 24-Jul-1984
71	0071	1	Remove REQUIRE 'LIB\$:[VMSLIB.OBJ]MOUNTMSG.B32'.
72	0072	1	
73	0073	1	V03-026 HH0039 Hai Huang 20-Jul-1984
74	0074	1	Return SS\$_NOHOMEBLK if index file header checks fail.
75	0075	1	
76	0076	1	V03-025 LMP0275 L. Mark Pilant, 12-Jul-1984 21:38
77	0077	1	Initialize the ACL info in the ORB to be a null descriptor
78	0078	1	list rather than an empty queue. This avoids the overhead
79	0079	1	of locking and unlocking the ACL mutex, only to find out
80	0080	1	that the ACL was empty.
81	0081	1	
82	0082	1	V03-024 CDS0010 Christian D. Saether 12-Jul-1984
83	0083	1	Clean up handling of quodirty flag and rebuilding
84	0084	1	decisions thereof. Don't output REBLDREQD informational
85	0085	1	until after the volume is mounted.
86	0086	1	
87	0087	1	V03-023 CDS0009 Christian D. Saether 11-Jul-1984
88	0088	1	Don't call check_cluster sanity until after we've
89	0089	1	determined whether disk is write-locked.
90	0090	1	Don't rundown locks in cleanup handler until
91	0091	1	after scb has been rewritten.
92	0092	1	Revive use of SCB\$_STATUS and SCB\$_STATUS2 flags.
93	0093	1	
94	0094	1	V03-022 HH0031 Hai Huang 03-Jul-1984
95	0095	1	Set up FCB\$_LOCKBASIS correctly when creating a volume
96	0096	1	set.
97	0097	1	
98	0098	1	V03-021 HH0029 Hai Huang 29-Jun-1984
99	0099	1	Output informational message about reduced cache when
100	0100	1	appropriate.
101	0101	1	
102	0102	1	V03-020 CDS0008 Christian D. Saether 17-May-1984
103	0103	1	Remove reference to VC_NOALLOC. That flag is no
104	0104	1	longer used by the file system.
105	0105	1	
106	0106	1	V03-019 CDS0007 Christian D. Saether 26-Apr-1984
107	0107	1	Bump FCB\$_REFCNT for index file fcb.
108	0108	1	
109	0109	1	V03-018 LMP0221 L. Mark Pilant, 28-Mar-1984 9:57
110	0110	1	Change UCB\$_OWNUIC to ORB\$_OWNER and UCB\$_VPROT to
111	0111	1	ORB\$_PROT.
112	0112	1	
113	0113	1	V03-017 ROW0326 Ralph O. Weber 20-MAR-1984
114	0114	1	Add setup of VCB\$_MOUNTTIME for later testing by mount

115	0115	1	verification.
116	0116	1	
117	0117	1	V03-016 HH0004 Hai Huang 11-Mar-1984
118	0118	1	Fix truncation errors introduced by cluster-wide
119	0119	1	mount support.
120	0120	1	
121	0121	1	V03-015 ACG0400 Andrew C. Goldstein, 10-Mar-1984 1:29
122	0122	1	Turn quota cache back on
123	0123	1	
124	0124	1	V03-014 HH0002 Hai Huang 01-Feb-1984
125	0125	1	Add job-wide mount support, i.e. always deallocate
126	0126	1	mount list entries to paged-pool in condition handler.
127	0127	1	
128	0128	1	V03-013 CDS0006 Christian D. Saether 18-Oct-1983
129	0129	1	Move STORE_CONTEXT call to before quota file activation.
130	0130	1	
131	0131	1	V03-012 CDS0005 Christian D. Saether 1-Sep-1983
132	0132	1	Only make duplicate volume set name test for first
133	0133	1	volume mounted. Clear UCB pointer in RVT in kernel
134	0134	1	mode handler on error paths.
135	0135	1	
136	0136	1	V03-011 CDS0004 Christian D. Saether 30-Aug-1983
137	0137	1	Use different local for rvt ucb scan.
138	0138	1	
139	0139	1	V03-010 CDS0003 Christian D. Saether 3-Aug-1983
140	0140	1	Cluster consistency checks added.
141	0141	1	Remove the earlier crude mount serialization now
142	0142	1	that MOUNT_VOLUME does it based on device.
143	0143	1	Delay increment of device refcount in UCB so that
144	0144	1	it will not be left incorrectly biased on certain
145	0145	1	error paths.
146	0146	1	
147	0147	1	V03-009 CDS0002 Christian D. Saether 3-Aug-1983
148	0148	1	Remove reference to RVT\$\$_RVX (obsolete).
149	0149	1	
150	0150	1	V03-008 TCM0001 Trudy C. Matthews 21-Jun-1983
151	0151	1	Increment device refcount in UCB on mount.
152	0152	1	
153	0153	1	V03-007 DMW4044 DMWalp 7-Jun-1983
154	0154	1	Remove (S)LOG_ENTRY
155	0155	1	
156	0156	1	V03-006 STJ3095 Steven T. Jeffreys, 28-Apr-1983
157	0157	1	Propagate ERASE and NOHIGHWATER throughout the volume set.
158	0158	1	
159	0159	1	V03-005 STJ50311 Steven T. Jeffreys, 11-Feb-1983
160	0160	1	Make all uses of PHYS_NAME indexed by DEVICE_INDEX.
161	0161	1	
162	0162	1	V03-004 CDS0001 Christian D. Saether 6-Jan-1983
163	0163	1	Make test for xqp here and take out mount interlock lock
164	0164	1	for duration of MOUNT_DISK2 if using xqp.
165	0165	1	Temporarily disable write back caching and quota caching
166	0166	1	when running with xqp, as well as rebuild until mount
167	0167	1	can figure out if other mounters are present.
168	0168	1	
169	0169	1	V03-003 LMP0036 L. Mark Pilant, 6-Aug-1982 15:30
170	0170	1	Add support for ACL's.
171	0171	1	

```

172 0172 1 V03-002 STJ0301 Steven T. Jeffreys, 18-May-1982
173 0173 1 Add support for /NOUNLOAD qualifier.
174 0174 1
175 0175 1 V03-001 STJ0243 Steven T. Jeffreys, 03-Apr-1982
176 0176 1 - Use common I/O routines.
177 0177 1 - Remove code that sets device allocation access mode.
178 0178 1 The device will be manually deallocated in VMOUNT.
179 0179 1 - Ensure that we back out a 'dirty' SCB in case the
180 0180 1 specified ACP cannot be found.
181 0181 1
182 0182 1 V02-020 STJ0193 Steven T. Jeffreys, 02-Feb-1982
183 0183 1 Rearrange storage so that different modules can share
184 0184 1 the statically allocated buffers.
185 0185 1
186 0186 1 V02-019 STJ0179 Steven T. Jeffreys, 07-Jan-1982
187 0187 1 Add support for the VCBSV_MOUNTVER bit.
188 0188 1
189 0189 1 V02-018 ACG0246 Andrew C. Goldstein, 4-Jan-1982 14:27
190 0190 1 Add /OVER:LOCK support, add NOCACHE bit to VCB;
191 0191 1 Remove primary exception handler code.
192 0192 1
193 0193 1 V02-017 ACG0230 Andrew C. Goldstein, 29-Dec-1981 19:21
194 0194 1 Add file expiration support
195 0195 1
196 0196 1 V02-016 ACG0234 Andrew C. Goldstein, 4-Dec-1981 17:03
197 0197 1 Limit index file EOF to allocated space
198 0198 1
199 0199 1 V02-015 STJ0045 Steven T. Jeffreys, 31-May-1981
200 0200 1 Initialize a BLISS local variable to prevent a KERNEL mode
201 0201 1 access violation in MAKE_DISK_MOUNT for /FOREIGN mounts.
202 0202 1
203 0203 1 V02-014 STJ0040 Steven T. Jeffreys, 21-May-1981
204 0204 1 Copy volume serial number from homeblock to VCB.
205 0205 1
206 0206 1 V02-013 ACG35282 Andrew C. Goldstein, 23-Jan-1981 14:13
207 0207 1 Clean up SCB after ACP startup failure
208 0208 1
209 0209 1 V02-012 ACG0169 Andrew C. Goldstein, 18-Apr-1980 13:48
210 0210 1 Bug check on internal errors
211 0211 1
212 0212 1 V02-011 ACG0167 Andrew C. Goldstein, 18-Apr-1980 13:38
213 0213 1 Previous revision history moved to MOUNT.REV
214 0214 1
215 0215 1 **
216 0216 1 LIBRARY 'SYSS$LIBRARY:LIB.L32';
217 0217 1 REQUIRE 'SRC$:MOUDEF.B32';
218 0749 1
219 0750 1
220 0751 1 FORWARD ROUTINE
221 0752 1 MOUN_DISK2 : NOVALUE, ! main disk mounting routine
222 0753 1 MOUNT_HANDLER, ! condition handler for main mount code
223 0754 1 MAKE_DISK_MOUNT, ! kernel mode mount routine
224 0755 1 SET_DATACHECK : NOVALUE, ! set volume data check attributes
225 0756 1 KERNEL_HANDLER : NOVALUE; ! kernel mode condition handler
```

```
: 227      0757 1  !+
: 228      0758 1
: 229      0759 1  ! Own storage for this module.
: 230      0760 1
: 231      0761 1  !-
: 232      0762 1
: 233      0763 1  LITERAL
: 234      0764 1  WINDOW_SIZE      = 30*6;      ! maximum index file window size
: 235      0765 1
: 236      0766 1  GLOBAL
: 237      0767 1
: 238      0768 1  ! Declare a one block buffer to be used by MOUDK1, MOUDK2, and BINDVL.
: 239      0769 1  ! Previously, each module declared the buffer as OWN storage. Since
: 240      0770 1  ! the buffer is always written to before it is used, there is no need
: 241      0771 1  ! to zero it before hand.
: 242      0772 1
: 243      0773 1  BUFFER      : BBLOCK [512],      ! buffer for disk blocks
: 244      0774 1
: 245      0775 1  ! Likewise, MOUDK1 and MOUDK2 make use of PROTO_VCB, PROTO_FCB,
: 246      0776 1  ! PROTO_WCB and VOLUME_UIC. In addition, MOUTAP also uses PROTO_VCB.
: 247      0777 1  ! Each module is responsible for zeroing the blocks before using them.
: 248      0778 1
: 249      0779 1  PROTO_VCB      : BBLOCK [VCB$C_LENGTH], ! prototype VCB
: 250      0780 1  PROTO_FCB      : BBLOCK [FCB$C_LENGTH], ! prototype index file FCB
: 251      0781 1  PROTO_WCB      : BBLOCK [WCB$C_LENGTH+WINDOW_SIZE],
: 252      0782 1  ! prototype index file window
: 253      0783 1  VOLUME_UIC      : LONG,      ! owner UIC of volume
: 254      0784 1  CACHE_STATUS;      ! status of block cache allocation
: 255      0785 1
: 256      0786 1
: 257      0787 1  OWN
: 258      0788 1  IO_STATUS      : VECTOR [4, WORD];      ! I/O status block.
```

```
260 0789 1 GLOBAL ROUTINE MOUNT_DISK2 : NOVALUE =
261 0790 1
262 0791 1 ++
263 0792 1
264 0793 1 FUNCTIONAL DESCRIPTION:
265 0794 1
266 0795 1 This routine performs all of the mechanics of mounting a structure
267 0796 1 level 2 disk, given as input the parsed and partially validated
268 0797 1 command line.
269 0798 1
270 0799 1
271 0800 1 CALLING SEQUENCE:
272 0801 1 MOUNT_DISK ()
273 0802 1
274 0803 1 INPUT PARAMETERS:
275 0804 1 NONE
276 0805 1
277 0806 1 IMPLICIT INPUTS:
278 0807 1 MOUNT parser data base
279 0808 1 CHANNEL: channel number for I/O
280 0809 1 HOME BLOCK: buffer containing volume home block
281 0810 1 HOMEBLOCK_LBN: LBN of home block
282 0811 1
283 0812 1 OUTPUT PARAMETERS:
284 0813 1 NONE
285 0814 1
286 0815 1 IMPLICIT OUTPUTS:
287 0816 1 NONE
288 0817 1
289 0818 1 ROUTINE VALUE:
290 0819 1 NONE
291 0820 1
292 0821 1 SIDE EFFECTS:
293 0822 1 volume mounted: VCB, etc., created, ACP started
294 0823 1
295 0824 1 --
296 0825 1
297 0826 2 BEGIN
298 0827 2
299 0828 2 BUILTIN
300 0829 2 ROT,
301 0830 2 FFS,
302 0831 2 FFC,
303 0832 2 TESTBITSC;
304 0833 2
305 0834 2 LINKAGE
306 0835 2 L_MAP_POINTER = JSB :
307 0836 2 GLOBAL (COUNT = 6, LBN = 7, MAP_POINTER = 8);
308 0837 2
309 0838 2 LABEL
310 0839 2 IDX_SCAN; ! index file bitmap scan loop
311 0840 2
312 0841 2 GLOBAL REGISTER
313 0842 2 COUNT = 6, ! number of blocks in storage map
314 0843 2 LBN = 7, ! current LBN in use
315 0844 2 MAP_POINTER = 8 : REF BBLOCK; ! pointer to scan map pointers
316 0845 2
```



```

: 317      0846 2 LOCAL
: 318      0847 2
: 319      0848 2 PROCESS_UIC,      UIC of this process
: 320      0849 2 PRIVILEGE_MASK : REF BBLOCK, address of process privilege mask
: 321      0850 2 P, random pointer
: 322      0851 2 C, string count
: 323      0852 2 STATUS : BBLOCK [4], utility status word
: 324      0853 2 IDX_EOF, end of file on index file
: 325      0854 2 FREE, number of free blocks on volume
: 326      0855 2 X, longword of bitmap
: 327      0856 2 B1, start point of bit scan
: 328      0857 2 B2, end point of bit scan
: 329      0858 2
: 330      0859 2 EXTERNAL
: 331      0860 2 DEV_CTX : BBLOCK FIELD (DC), ! device lock value block context
: 332      0861 2 VOL_CTX : BBLOCK FIELD (VC), ! volume lock value block context
: 333      0862 2 VOLLOCK_COUNT, count of volume locks
: 334      0863 2 STORED_CONTEXT : BITVECTOR, XQP flag is used
: 335      0864 2 MOUNT_OPTIONS : BITVECTOR, command option flags
: 336      0865 2 CLEANUP_FLAGS : BITVECTOR, cleanup action flags
: 337      0866 2 DEVICE_CHAR : BBLOCK, device characteristics
: 338      0867 2 USER_STATUS, status return from some routines
: 339      0868 2 LABEL_STRING : VECTOR, volume label string in command
: 340      0869 2 DEVICE_INDEX : VECTOR, index into PHYS_NAME vector
: 341      0870 2 PHYS_NAME : VECTOR, descriptor of physical device name
: 342      0871 2 STRUCT_NAME : VECTOR, descriptor of volume set name
: 343      0872 2 DRIVE_COUNT : VECTOR, number of drives per device
: 344      0873 2 WINDOW, command specified window size
: 345      0874 2 ACCESSED, command specified LRU limit
: 346      0875 2 EXTENSION, command specified default file extend
: 347      0876 2 EXT_CACHE, size of extent cache to allocate
: 348      0877 2 FID_CACHE, size of file ID cache to allocate
: 349      0878 2 QUO_CACHE, size of quota file cache to allocate
: 350      0879 2 EXT_LIMIT, limit of volume space to cache
: 351      0880 2 HOME_BLOCK : BBLOCK, buffer containing volume home block
: 352      0881 2 HOMEBLOCK_LBN, LBN of home block
: 353      0882 2 HEADER_LBN, LBN of current file header
: 354      0883 2 CURRENT_RVN, RVN of disk being mounted
: 355      0884 2 CURRENT_VCB : REF BBLOCK, address of VCB being built
: 356      0885 2 CTLSGL_PHD : REF BBLOCK ADDRESSING_MODE (ABSOLUTE), vector page pointer to process header
: 357      0886 2 ACP$GW_EXTCACHE : WORD ADDRESSING_MODE (ABSOLUTE), default space for extent cache
: 358      0887 2 ACP$GW_FIDCACHE : WORD ADDRESSING_MODE (ABSOLUTE), default space for file ID cache
: 359      0888 2 ACP$GW_QUOCACHE : WORD ADDRESSING_MODE (ABSOLUTE), default space for quota file cache
: 360      0889 2 ACP$GW_EXTLIMIT : WORD ADDRESSING_MODE (ABSOLUTE), max space to keep in extent cache
: 361      0890 2 ACP$GB_WRITBACK : BYTE ADDRESSING_MODE (ABSOLUTE), ACP write-back cache enable flag
: 362      0891 2 ACP$GB_WINDOW : BYTE ADDRESSING_MODE (ABSOLUTE), default window size for /SYSTEM
: 363      0892 2 ACP$GW_SYSACC : WORD ADDRESSING_MODE (ABSOLUTE), default LRU limit for /SYSTEM
: 364      0893 2
: 365      0894 2
: 366      0895 2
: 367      0896 2
: 368      0897 2
: 369      0898 2
: 370      0899 2
: 371      0900 2
: 372      0901 2 EXTERNAL ROUTINE
: 373      0902 2 CHECK_CLUSTER_SANITY : NOVALUE, ! check cluster mount consistency
```

```
374 0903 2 GET_VOLUME_LOCK,      | take out volume lock
375 0904 2 GET_VOLUME_LOCK_NAME, | generate volume lock name
376 0905 2 GET_UIC,             | get UIC of process
377 0906 2 CHECK_HEADER2,       | verify file header
378 0907 2 CHECKSUM,           | compute block checksum
379 0908 2 READ_BLOCK,         | read a block from the disk
380 0909 2 WRITE_BLOCK,        | write a block to the disk
381 0910 2 INIT_FCB2,          | initialize FCB
382 0911 2 TURN_WINDOW2,       | initialize window
383 0912 2 LEFT_ONE,           | leftmost one bit of value
384 0913 2 GET_MAP_POINTER : L_MAP_POINTER, | get value of file map pointer
385 0914 2 BIND_VOLUME;        | update volume set list
386 0915 2
387 0916 2
388 0917 2 ENABLE MOUNT_HANDLER;
389 0918 2
390 0919 2 CURRENT_VCB = PROTO_VCB; | pointer used by CHECK_HEADER2
391 0920 2 CH$FILL(0, VCB$C_LENGTH, PROTO_VCB); | init to zero
392 0921 2 CACHE_STATUS = 1;      | init status of block cache allocation
393 0922 2
394 0923 2 | For maximum safety, we do as much setup work in user mode as possible. We
395 0924 2 | read all of the disk blocks (index file and storage map headers and the
396 0925 2 | storage map) in user mode so that the program is abortable in case something
397 0926 2 | hangs. Prototype control blocks are built in local storage and are copied
398 0927 2 | into the system pool by the kernel mode routine.
399 0928 2 | Get the process UIC and the volume owner UIC. Make the privilege checks
400 0929 2 | for overriding volume protection and options requiring operator privilege.
401 0930 2
402 0931 2
403 0932 2 PROCESS_UIC = KERNEL CALL (GET UIC);
404 0933 2 PRIVILEGE_MASK = CTL$GL_PHD[PHD$Q_PRIVMSK];
405 0934 2 VOLUME_UIC = 0;
406 0935 2 IF .MOUNT_OPTIONS[OPT_IS_FILES11]
407 0936 2 THEN VOLUME_UIC = .HOME_BLOCK[HM2$L_VOLOWNER];
408 0937 2
409 0938 3 IF (
410 0939 3   .MOUNT_OPTIONS[OPT_OVR_PRO]
411 0940 4   AND NOT (.PRIVILEGE_MASK[PRV$V_VOLPRO]
412 0941 4     OR .VOLUME_UIC EQL 0
413 0942 4     OR .VOLUME_UIC EQL .PROCESS_UIC)
414 0943 3 )
415 0944 3
416 0945 3 OR (
417 0946 4   (.MOUNT_OPTIONS[OPT_WINDOW]
418 0947 4   OR .MOUNT_OPTIONS[OPT_ACCESSED]
419 0948 4   OR .MOUNT_OPTIONS[OPT_UNIQUEACP]
420 0949 4   OR .MOUNT_OPTIONS[OPT_SAMEACP]
421 0950 4   OR .MOUNT_OPTIONS[OPT_FILEACP]
422 0951 4   OR .MOUNT_OPTIONS[OPT_CACHE]
423 0952 4 )
424 0953 3   AND NOT .PRIVILEGE_MASK[PRV$V_OPER]
425 0954 3 )
426 0955 3
427 0956 3 OR (
428 0957 3   .MOUNT_OPTIONS[OPT_GROUP]
429 0958 3   AND NOT .PRIVILEGE_MASK [PRV$V_GRPNAM]
430 0959 3 )
```

```

431 0960 3
432 0961 3 OR (
433 0962 3 .MOUNT_OPTIONS[OPT_SYSTEM]
434 0963 3 AND NOT .PRIVILEGE_MASK [PRV$V_SYSNAM]
435 0964 3 )
436 0965 3
437 0966 2 THEN ERR_EXIT (SS$_NOPRIV);
438 0967 2
439 0968 2 IF .MOUNT_OPTIONS[OPT_FOREIGN]
440 0969 2 THEN VOLUME_UIC = .PROCESS_UIC;
441 0970 2
442 0971 2 ! Unless the file= option was used to specify and acp for this
443 0972 2 ! volume always use the xqp.
444 0973 2 !
445 0974 2
446 0975 2 IF NOT .MOUNT_OPTIONS [OPT_FILEACP]
447 0976 2 THEN
448 0977 2     STORED_CONTEXT [XQP] = 1;
449 0978 2
450 0979 2 ! Establish the volume set name, if any. It comes from the /BIND switch,
451 0980 2 ! or from the home block. If both, they must match.
452 0981 2 !
453 0982 2
454 0983 2 IF .MOUNT_OPTIONS[OPT_BIND]
455 0984 2 THEN
456 0985 3 BEGIN
457 0986 3     IF .HOME_BLOCK[HM2$W_RVN] NEQ 0
458 0987 3     THEN
459 0988 4         BEGIN
460 0989 4             IF CH$NEQ (.STRUCT_NAME[0], .STRUCT_NAME[1],
461 0990 4                 HM2$$ STRUCNAME, HOME_BLOCK[HM2$T_STRUCNAME], ' ')
462 0991 4             THEN ERR_EXIT (MOUN$_VOLINSET);
463 0992 4         END
464 0993 4
465 0994 3     ELSE
466 0995 4         BEGIN
467 0996 4             CH$COPY (.STRUCT_NAME[0], .STRUCT_NAME[1], ' ',
468 0997 4                 HM2$$ STRUCNAME, HOME_BLOCK[HM2$T_STRUCNAME]);
469 0998 4             MOUNT_OPTIONS[OPT_DO_BIND] = 1;
470 0999 3         END;
471 1000 3     END
472 1001 3
473 1002 2 ELSE
474 1003 3 BEGIN
475 1004 3     IF .HOME_BLOCK[HM2$W_RVN] NEQ 0
476 1005 3     THEN
477 1006 4         BEGIN
478 1007 4             STRUCT_NAME[0] = HM2$$ STRUCNAME;
479 1008 4             STRUCT_NAME[1] = HOME_BLOCK[HM2$T_STRUCNAME];
480 1009 3         END;
481 1010 2     END;
482 1011 2
483 1012 2 ! Default the cache parameters to the system defaults.
484 1013 2 !
485 1014 2
486 1015 2 IF .EXT_CACHE EQL 0
487 1016 2 THEN EXT_CACHE = .ACP$GW_EXTCACHE;
```

```

488 1017 2 IF .MOUNT_OPTIONS[OPT_NOEXT_C]
489 1018 2 THEN EXT_CACHE = 0;
490 1019 2
491 1020 2 IF .FID_CACHE EQL 0
492 1021 2 THEN FID_CACHE = .ACPSGW_FIDCACHE;
493 1022 2 IF .MOUNT_OPTIONS[OPT_NOFID_C]
494 1023 2 OR .FID_CACHE EQL 0
495 1024 2 THEN FID_CACHE = 1;
496 1025 2
497 1026 2 IF .QUO_CACHE EQL 0
498 1027 2 THEN QUO_CACHE = .ACPSGW_QUOCACHE;
499 1028 2 IF .MOUNT_OPTIONS[OPT_NOQUO_C]
500 1029 2 THEN QUO_CACHE = 0;
501 1030 2
502 1031 2 IF .EXT_LIMIT EQL 0
503 1032 2 THEN EXT_LIMIT = .ACPSGW_EXTLIMIT;
504 1033 2
505 1034 2 ! First fill in the prototype VCB from the data in the home block.
506 1035 2 !
507 1036 2
508 1037 2 PROTO_VCB[VCB$W_TRANS] = 1; ! transaction count
509 1038 2 PROTO_VCB[VCB$W_MCOUNT] = 1; ! mount count
510 1039 2
511 1040 2 PROTO_VCB[VCB$V_ERASE] = .HOME_BLOCK[HM2$V_ERASE];
512 1041 2 PROTO_VCB[VCB$V_NOHIGHWATER] = .HOME_BLOCK[HM2$V_NOHIGHWATER];
513 1042 2
514 1043 2 IF .MOUNT_OPTIONS[OPT_GROUP]
515 1044 2 THEN PROTO_VCB[VCB$V_GROUP] = 1;
516 1045 2 IF .MOUNT_OPTIONS[OPT_SYSTEM]
517 1046 2 THEN PROTO_VCB[VCB$V_SYSTEM] = 1;
518 1047 2
519 1048 2 !
520 1049 2 ! Copy volume serial number from home block to VCB.
521 1050 2 !
522 1051 2 PROTO_VCB[VCB$L_SERIALNUM] = .HOME_BLOCK[HM2$L_SERIALNUM];
523 1052 2
524 1053 2 IF .MOUNT_OPTIONS[OPT_IS_FILES11]
525 1054 2 AND NOT (.MOUNT_OPTIONS[OPT_FOREIGN] AND .MOUNT_OPTIONS[OPT_LABEL])
526 1055 2 THEN
527 1056 2 ! volume label, blank filled
528 1057 2 CH$MOVE (HM2$S_VOLNAME, HOME_BLOCK[HM2$T_VOLNAME], PROTO_VCB[VCB$T_VOLNAME])
529 1058 2 ELSE
530 1059 2 CH$COPY (.LABEL_STRING[0], .LABEL_STRING[1], ' ',
531 1060 2 VCB$S_VOLNAME, PROTO_VCB[VCB$T_VOLNAME]);
532 1061 2
533 1062 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
534 1063 2 THEN
535 1064 2 BEGIN
536 1065 2 ! relative volume number
537 1066 2 IF .HOME_BLOCK[HM2$W_RVN] GEQU 256
538 1067 2 OR .HOME_BLOCK[HM2$W_SETCOUNT] GEQU 256
539 1068 2 THEN ERR_EXIT (SS$ FILESTRUCT);
540 1069 2 PROTO_VCB[VCB$W_RVN] = .HOME_BLOCK[HM2$W_RVN];
541 1070 2 CURRENT_RVN = .HOME_BLOCK[HM2$W_RVN];
542 1071 2
543 1072 2 PROTO_VCB[VCB$L_HOMELBN] = .HOME_BLOCK[HM2$L_ALHOMELBN];
544 1073 2 PROTO_VCB[VCB$L_HOME2LBN] = .HOME_BLOCK[HM2$L_ALHOMELBN];
```

```

545 1074 3
546 1075 3
547 1076 3
548 1077 4
549 1078 4
550 1079 4
551 1080 3
552 1081 3
553 1082 3
554 1083 3
555 1084 3
556 1085 3
557 1086 3
558 1087 3
559 1088 4
560 1089 4
561 1090 4
562 1091 3
563 1092 3
564 1093 3
565 1094 3
566 1095 3
567 1096 3
568 1097 3
569 1098 3
570 1099 3
571 1100 3
572 1101 3
573 1102 3
574 1103 3
575 1104 3
576 1105 3
577 1106 3
578 1107 3
579 1108 3
580 1109 3
581 1110 3
582 1111 3
583 1112 3
584 1113 3
585 1114 3
586 1115 3
587 1116 3
588 1117 3
589 1118 3
590 1119 3
591 1120 3
592 1121 3
593 1122 3
594 1123 3
595 1124 3
596 1125 3
597 1126 3
598 1127 3
599 1128 3
600 1129 3
601 1130 3

IF .PROTO_VCB[VCBSL_HOMELBN] EQL .PROTO_VCB[VCBSL_HOME2LBN]
THEN
  BEGIN
    PROTO_VCB[VCBSV_HOMBLKBAD] = 1;
    ERR_MESSAGE (MOON$_HOMBLKBAD);
  END;

  ! index file bitmap LBN
  PROTO_VCB[VCBSL_IBMAPLBN] = .HOME_BLOCK[HM2$_IBMAPLBN];
  PROTO_VCB[VCBSL_IXHDR2LBN] = .HOME_BLOCK[HM2$_ALTIDXLBN];
  ! volume cluster factor
  PROTO_VCB[VCBSW_CLUSTER] = .HOME_BLOCK[HM2$_CLUSTER];
  ! device blocking factor
  PROTO_VCB[VCBSB_BLOCKFACT] = (.DEVICE_CHAR[DIB$_SECTORS]
    * .DEVICE_CHAR[DIB$_TRACKS]
    * .DEVICE_CHAR[DIB$_CYLINDERS])
    / .DEVICE_CHAR[DIB$_MAXBLOCK];
  ! default window size
  PROTO_VCB[VCBSB_WINDOW] = .HOME_BLOCK[HM2$_WINDOW];
  IF .PROTO_VCB[VCBSB_WINDOW] EQL 0
  THEN PROTO_VCB[VCBSB_WINDOW] = 7;
  IF .MOUNT_OPTIONS[OPT_SYSTEM]
  THEN PROTO_VCB[VCBSB_WINDOW] = .ACPSGB_WINDOW;
  IF .MOUNT_OPTIONS[OPT_WINDOW]
  THEN PROTO_VCB[VCBSB_WINDOW] = .WINDOW;
  ! directory LRU limit
  PROTO_VCB[VCBSB_LRU_LIM] = .HOME_BLOCK[HM2$_LRU_LIM];
  IF .MOUNT_OPTIONS[OPT_SYSTEM]
  THEN PROTO_VCB[VCBSB_LRU_LIM] = .ACPSGW_SYSACC;
  IF .MOUNT_OPTIONS[OPT_ACCESSED]
  THEN PROTO_VCB[VCBSB_LRU_LIM] = .ACCESSED;
  IF .MOUNT_OPTIONS[OPT_NOCACHE]
  OR .STORED_CONTEXT [XQP]
  THEN PROTO_VCB[VCBSB_LRU_LIM] = 0;
  ! default file extend
  PROTO_VCB[VCBSW_EXTEND] = .HOME_BLOCK[HM2$_EXTEND];
  IF .PROTO_VCB[VCBSW_EXTEND] EQL 0
  THEN PROTO_VCB[VCBSW_EXTEND] = 5;
  IF .MOUNT_OPTIONS[OPT_EXTENSION]
  THEN PROTO_VCB[VCBSW_EXTEND] = .EXTENSION;
  ! index file bitmap size
  PROTO_VCB[VCBSB_IBMAPSIZE] = .HOME_BLOCK[HM2$_IBMAPSIZE];
  IF .HOME_BLOCK[HM2$_IBMAPSIZE] GTRU 255
  THEN ERR_EXIT (SS$_FILESTRUCT);
  ! maximum number of files
  PROTO_VCB[VCBSL_MAXFILES] = .HOME_BLOCK[HM2$_MAXFILES];
  IF .HOME_BLOCK[HM2$_MAXFILES] GTRU 255^12
  THEN ERR_EXIT (SS$_FILESTRUCT);
  PROTO_VCB[VCBSV_EXTFID] = 1;

  PROTO_VCB[VCBSB_RESFILES] = .HOME_BLOCK[HM2$_RESFILES];
  IF .HOME_BLOCK[HM2$_RESFILES] GTRU 255
  THEN ERR_EXIT (SS$_FILESTRUCT);

  IF .MOUNT_OPTIONS[OPT_WTHRU]
  OR .STORED_CONTEXT [XQP]
  *****TEMP*****
```

```

602 1131 THEN PROTO_VCB[VCB$V_WRITETHRU] = 1;
603 1132
604 1133 IF .MOUNT_OPTIONS[OPT_NOCACHE]
605 1134 THEN PROTO_VCB[VCB$V_NOCACHE] = 1;
606 1135
607 1136 ! Quota file is always on RVN 1.
608 1137
609 1138
610 1139 IF .CURRENT_RVN LEQU 1
611 1140 THEN
612 1141 PROTO_VCB[VCB$W_QUOSIZE] = .QUO_CACHE
613 1142 ELSE
614 1143 QUO_CACHE = 0;
615 1144
616 1145 CH$MOVE (HM2$S_RETAINMIN, HOME_BLOCK[HM2$Q_RETAINMIN], PROTO_VCB[VCB$Q_RETAINMIN]);
617 1146 CH$MOVE (HM2$S_RETAINMAX, HOME_BLOCK[HM2$Q_RETAINMAX], PROTO_VCB[VCB$Q_RETAINMAX]);
618 1147
619 1148 ! Now read the index file header, verify it, and initialize the prototype
620 1149 index file FCB. If the primary header is no good, try for the secondary.
621 1150
622 1151
623 1152 HEADER_LBN = .PROTO_VCB[VCB$L_IBMAPLBN] + .PROTO_VCB[VCB$B_IBMAPSIZE];
624 1153 STATUS = READ_BLOCK(.HEADER_LBN, BUFFER);
625 1154 IF NOT .STATUS OR NOT CHECK_HEADER2 (BUFFER, UPLIT WORD (1, 1, 0))
626 1155 THEN
627 1156 BEGIN
628 1157 USER_STATUS = 1;
629 1158 PROTO_VCB[VCB$V_IDXHDRBAD] = 1;
630 1159 PROTO_VCB[VCB$V_NOALLOC] = 1;
631 1160 ERR_MESSAGE (MOONS_IDXHDRBAD);
632 1161 HEADER_LBN = .PROTO_VCB[VCB$L_IXHDR2LBN];
633 1162 STATUS = READ_BLOCK(.HEADER_LBN, BUFFER);
634 1163 END;
635 1164 IF NOT .STATUS THEN ERR_EXIT (.STATUS);
636 1165 IF NOT CHECK_HEADER2 (BUFFER, UPLIT WORD (1, 1, 0))
637 1166 THEN
638 1167 ERR_EXIT (SS$_NOHOMEBLK);
639 1168
640 1169 CH$FILL (0, FCB$C_LENGTH, PROTO_FCB);
641 1170 PROTO_FCB[FCB$L_STVBN] = 1;
642 1171 INIT_FCB2 (PROTO_FCB, BUFFER);
643 1172 PROTO_FCB[FCB$W_ACNT] = 1;
644 1173 PROTO_FCB[FCB$W_REFCNT] = 1;
645 1174
646 1175 ! Build the prototype index file window.
647 1176
648 1177
649 1178 CH$FILL (0, WCB$C_LENGTH, PROTO_WCB);
650 1179 PROTO_WCB[WCB$W_SIZE] = WCB$C_LENGTH + WINDOW_SIZE;
651 1180 PROTO_WCB[WCB$V_READ] = 1;
652 1181 TURN_WINDOW2 (PROTO_WCB, BUFFER, 3, 1, .PROTO_VCB[VCB$W_RVN]);
653 1182
654 1183 ! Now read the storage map file header and find the starting LBN of the
655 1184 storage map. Note that the storage map size is computed from the volume
656 1185 size and cluster factor, since the storage map file is rounded up to the
657 1186 next cluster boundary.
658 1187
```

```

659 1188 3
660 1189 3 STATUS = READ_BLOCK (.PROTO_VCB[VCBS$L_IBMAPLBN] + .PROTO_VCB[VCBS$B_IBMAPSIZE] + 1, BUFFER);
661 1190 3 IF NOT .STATUS OR NOT CHECK_HEADER2 (BUFFER, JPLIT WORD 72, 2, 0)
662 1191 3 THEN
663 1192 4 BEGIN
664 1193 4
665 1194 4 ! The shared file system cannot tolerate failure to read the storage
666 1195 4 ! control block, because that is where the volume label used for
667 1196 4 ! locking is stored.
668 1197 4
669 1198 4 ! If NOALLOC could be believed clusterwide such that we were guaranteed
670 1199 4 ! it was safe to proceed without doing any locking, failure to get
671 1200 4 ! SCBST VOLOCKNAME could be tolerated. However, being able to issue
672 1201 4 ! an unlock control function makes that difficult.
673 1202 4
674 1203 4
675 1204 4 IF .STORED_CONTEXT [XQP]
676 1205 4 THEN
677 1206 4 IF .STATUS EQL SSS_VOLINV
678 1207 4 THEN
679 1208 4 ERR_EXIT (SSS_VOLINV)
680 1209 4 ELSE
681 1210 4 ERR_EXIT (MOUN$_MAPHDRBAD);
682 1211 4
683 1212 4 ERR_MESSAGE (MOUN$_MAPHDRBAD);
684 1213 4 PROTO_VCB[VCBS$V_NOALLOC] = 1;
685 1214 4 END
686 1215 4
687 1216 3 ELSE
688 1217 4 BEGIN
689 1218 4 MAP_POINTER = BUFFER + .BUFFER[FH2$B_MPOFFSET]*2;
690 1219 4 GET_MAP_POINTER ();
691 1220 6 COUNT = (((.DEVICE_CHAR[IB$L_MAXBLOCK] + .PROTO_VCB[VCBS$W_CLUSTER] - 1)
692 1221 4 / .PROTO_VCB[VCBS$W_CLUSTER] + 4095) / 4096;
693 1222 4 IF .COUNT GTR 255
694 1223 4 THEN ERR_EXIT (SSS_FILESTRUCT);
695 1224 4
696 1225 4 PROTO_VCB[VCBS$L_SBMAPLBN] = .LBN + 1;
697 1226 4 PROTO_VCB[VCBS$B_SBMAPSIZE] = .COUNT;
698 1227 4
699 1228 4 ! Now read the storage control block and check the various dirty bits, and
700 1229 4 ! issue messages if the volume was not properly dismounted. Then set the
701 1230 4 ! appropriate bits and rewrite the storage control block. If the write fails,
702 1231 4 ! write-lock the volume.
703 1232 4
704 1233 4
705 1234 4 STATUS = READ_BLOCK (.LBN, BUFFER);
706 1235 4 IF NOT .STATUS
707 1236 4 THEN
708 1237 4
709 1238 4 ! See comment above on failure to read sbm header.
710 1239 4
711 1240 4 IF .STATUS EQL SSS_VOLINV
712 1241 4 THEN
713 1242 4 ERR_EXIT (SSS_VOLINV)
714 1243 4 ELSE
715 1244 4 ERR_EXIT (MOUN$_BITMAPERR, 0, .STATUS);
```

```

716 1245 4
717 1246 4      IF .BUFFER[SCB$V_MAPDIRTY]
718 1247 4      THEN
719 1248 5          BEGIN
720 1249 5              ERR_MESSAGE (MOUN$_BITMAPINV);
721 1250 5              PROTO_VCB[VCB$V_NOALLOC] = 1;
722 1251 5              END;
723 1252 4
724 1253 4      ! Get volume lock and establish volume lock name.
725 1254 4      !
726 1255 4          GET_VOLUME_LOCK_NAME ();
727 1256 4
728 1257 4          VOLOCK_COUNT = 0;
729 1258 4
730 1259 4          IF .STORED_CONTEXT [XQP]
731 1260 4          THEN
732 1261 5              BEGIN
733 1262 5                  IF NOT (STATUS = KERNEL_CALL (GET_VOLUME_LOCK))
734 1263 6                  THEN
735 1264 5                      ERR_EXIT (.STATUS);
736 1265 5
737 1266 5                  VOLOCK_COUNT = .VOLOCK_COUNT - 1;          ! Don't count ourself.
738 1267 5
739 1268 5                  IF .DEV_CTX [DC_NOTFIRST_INT] NEQ .VOL_CTX [VC_NOTFIRST_MNT]
740 1269 5                  THEN
741 1270 5                      ERR_EXIT (MOUN$_VOLALRMNT);
742 1271 5
743 1272 5                  END;
744 1273 4
745 1274 4          CH$MOVE (8, BUFFER [SCB$Q_MOUNTTIME], PROTO_VCB [VCB$Q_MOUNTTIME]);
746 1275 4
747 1276 4          IF NOT .PROTO_VCB[VCB$V_NOALLOC]
748 1277 4          AND .MOUNT_OPTIONS[OPT_WRITE]
749 1278 4          THEN
750 1279 5              BEGIN
751 1280 5
752 1281 5                  IF NOT .DEV_CTX [DC_NOTFIRST_MNT]    ! i.e., first
753 1282 5                  THEN
754 1283 5                      BEGIN
755 1284 6                          CH$MOVE (12, PROTO_VCB [VCB$T_VOLCKNAM], BUFFER [SCB$T_VOLOCKNAME]);
756 1285 6                          $GETTIM (TIMADR = BUFFER [SCB$Q_MOUNTTIME]);
757 1286 6                          END;
758 1287 5
759 1288 5                  IF .BUFFER [SCB$W_WRITECNT] NEQ .VOLOCK_COUNT
760 1289 5                  THEN
761 1290 5
762 1291 5      ! If the count of volume locks does not match the count in the
763 1292 5      ! storage control block, someone that once mounted this volume
764 1293 5      ! did not dismount it.
765 1294 5
766 1295 5      ! Set the count straight now, but also note in status2 which caches
767 1296 5      ! need rebuilding by ORing the STATUS flags into it.
768 1297 5      ! The STATUS2 flags are only cleared upon successful completion
769 1298 5      ! of a rebuild, so we will continue to attempt a rebuild until
770 1299 5      ! the volume is actually rebuilt.
771 1300 5
772 1301 5
```



```

773      1302 5
774      1303 6
775      1304 6
776      1305 6
777      1306 6
778      1307 5
779      1308 5
780      1309 5
781      1310 5
782      1311 5
783      1312 5
784      1313 5
785      1314 5
786      1315 5
787      1316 6
788      1317 6
789      1318 6
790      1319 6
791      1320 6
792      1321 5
793      1322 5
794      1323 5
795      1324 5
796      1325 5
797      1326 5
798      1327 5
799      1328 5
800      1329 5
801      1330 5
802      1331 5
803      1332 5
804      1333 5
805      1334 5
806      1335 5
807      1336 5
808      1337 5
809      1338 5
810      1339 5
811      1340 5
812      1341 5
813      1342 5
814      1343 5
815      1344 5
816      1345 5
817      1346 6
818      1347 5
819      1348 5
820      1349 5
821      1350 5
822      1351 5
823      1352 5
824      1353 5
825      1354 5
826      1355 5
827      1356 5
828      1357 5
829      1358 5

      BEGIN
      BUFFER [SCB$L_STATUS2] = .BUFFER [SCB$L_STATUS2]
      OR .BUFFER [SCB$L_STATUS];
      BUFFER [SCB$W_WRITECNT] = .VOLOCK_COUNT;
      END;

      IF .BUFFER [SCB$V_MAPALLOC2] OR .BUFFER [SCB$V_FILALLOC2]
      THEN
        CLEANUP_FLAGS [CLF_REBUILD] = 1;

      IF .BUFFER [SCB$V_QUODIRTY2]
      AND .CURRENT_RVN LEQU 1
      THEN
        BEGIN
          IF NOT .MOUNT_OPTIONS [OPT_NOQUOTA]
          THEN
            CLEANUP_FLAGS [CLF_REBUILDQUO] = 1;
          END
        ELSE
          BUFFER [SCB$V_QUODIRTY2] = 0;

          BUFFER [SCB$W_WRITECNT] = .BUFFER [SCB$W_WRITECNT] + 1;

          ! Note which caches we are enabling by setting the corresponding flag
          ! in the SCB. These may already be set if
          ! the disk has been mounted elsewhere in the cluster with the
          ! same cache enabled.

          IF .EXT_CACHE NEQ 0
          THEN
            BUFFER [SCB$V_MAPALLOC] = 1;

          IF .FID_CACHE NEQ 1      ! 1 is no caching
          THEN
            BUFFER [SCB$V_FILALLOC] = 1;

          ! Note that we don't know yet whether quotas will be enabled until
          ! we actually try to turn them on in MAKE_DISK_MOUNT. So far all
          ! we know is that we intend to turn them on if a quota.sys file is
          ! really there.

          IF (.QUO_CACHE NEQ 0 AND .CURRENT_RVN LEQU 1)
          AND NOT .MOUNT_OPTIONS [OPT_NOQUOTA]
          THEN
            BUFFER [SCB$V_QUODIRTY] = 1;

          ! NOTE: This read/write of the SCB is using the volume lock to
          ! serialize with the DISMOUNT subfunction (ACPCONTROL qio) which
          ! lowers the writecnt. It does NOT correctly serialize with the
          ! REBUILD routine which only holds the volume blocking lock (LOCK_VOLUME).
          ! MOUNT does not respect the blocking lock because there isn't enough
          ! state yet to do it (volume sets are the problem).
          ! The correct solution here is probably to not rewrite the SCB at all
          ! in this leg of code (in mount), but rather have the file system do
```

```

: 830      1359 5  is as part of the MOUNT function QIO issued from START_ACP (called
: 831      1360 5  from the MAKE_DISK MOUNT routine).  It can then respect the volume
: 832      1361 5  blocking lock (LOCK_VOL function) and interlock correctly with
: 833      1362 5  the bitmap rebuild, which does need to rewrite it.  The LOCK_VOL function
: 834      1363 5  should also make the lock count vs writecnt test and OR the STATUS flags
: 835      1364 5  into the STATUS2 flags if the counts mismatch, and rewrite the SCB
: 836      1365 5  (in an interlocked fashion) for the bitmap rebuilder to look at and
: 837      1366 5  correctly determine whether a rebuild is really necessary when it
: 838      1367 5  actually executes.
: 839      1368 5  This still leaves the problem of what block can mount read and attempt
: 840      1369 5  to write back to determine whether the volume is write-locked or not.
: 841      1370 5  All storage bitmap and index file bitmap blocks are really off limits
: 842      1371 5  because they are read and written by the bitmap rebuilder under the
: 843      1372 5  volume blocking lock (LOCK_VOL).  The home block, maybe?
: 844      1373 5
: 845      1374 5
: 846      1375 5      CHECKSUM (BUFFER);
: 847      1376 5      STATUS = WRITE_BLOCK (.LBN, BUFFER);
: 848      1377 5
: 849      1378 5  ! Bump storage bitmap sequence number in the volume lock value block
: 850      1379 5  ! to invalidate potential copies in file system caches elsewhere.
: 851      1380 5
: 852      1381 5
: 853      1382 5      VOL_CTX [VC_SBMSEQNUM] = .VOL_CTX [VC_SBMSEQNUM] + 1;
: 854      1383 5
: 855      1384 5      IF .STATUS
: 856      1385 5      THEN
: 857      1386 5          CH$MOVE (8, BUFFER [SCB$Q_MOUNTTIME],
: 858      1387 5                               PROTO_VCB [VCB$Q_MOUNTTIME])
: 859      1388 5      ELSE
: 860      1389 6          BEGIN
: 861      1390 6              IF .STATUS EQL SS$_VOLINV
: 862      1391 6              THEN
: 863      1392 6                  ERR_EXIT (SS$_VOLINV);
: 864      1393 6              IF .STATUS EQL SS$_WRITLCK
: 865      1394 6              THEN ERR_MESSAGE (MOUN$_WRITELOCK)
: 866      1395 6              ELSE ERR_MESSAGE (MOUN$_WRITESCB, 0, .STATUS);
: 867      1396 6              MOUNT_OPTIONS[OPT_WRITE] = 0;
: 868      1397 5              END;
: 869      1398 5
: 870      1399 5      CLEANUP_FLAGS[CLF_CLEANSCB] = 1;
: 871      1400 5
: 872      1401 4      END;
: 873      1402 4
: 874      1403 4
: 875      1404 4  ! If this is not the first mount for this device, make sure
: 876      1405 4  ! essential mount parameters are consistent with other mounts
: 877      1406 4  ! elsewhere.
: 878      1407 4  ! For either the first mount of a cluster available device, or
: 879      1408 4  ! for mounts of local disks, the routine is not called.
: 880      1409 4
: 881      1410 4
: 882      1411 4      IF .DEV_CTX [DC_NOTFIRST_MNT]
: 883      1412 4      THEN
: 884      1413 4          CHECK_CLUSTER_SANITY();
: 885      1414 4
: 886      1415 4
```

```

887 1416 4 ! Scan the index file bitmap from the end backwards looking for the highest
888 1417 4 ! file number. Compute its index file VBN and check against the index file
889 1418 4 ! EOF. If the EOF is short, set the EOF delta high so that the first create
890 1419 4 ! will update the index file header.
891 1420 4 ! If this is not the initial mount of the volume, simply copy the index
892 1421 4 ! file eof from the value block.
893 1422 4
894 1423 4
895 1424 4     IF .VOL_CTX [VC_NOTFIRST_MNT]
896 1425 4     THEN
897 1426 4         PROTO_FCB [FCB$L_EFBLK] = .VOL_CTX [VC_IDXFILEEOF]
898 1427 4     ELSE
899 1428 4         IDX_SCAN:
900 1429 5         BEGIN
901 1430 5             DECR J FROM .PROTO_VCB[VCB$B_IBMAPSIZE] - 1 TO 0
902 1431 5             DO
903 1432 6                 BEGIN
904 1433 6                 MAP BUFFER : VECTOR;
905 1434 6                 STATUS = READ_BLOCK (.PROTO_VCB[VCB$L_IBMAPLBN] + .J, BUFFER);
906 1435 6                 IF NOT .STATUS
907 1436 6                 THEN
908 1437 7                     BEGIN
909 1438 7                     IF .STATUS EQL SS$_VOLINV
910 1439 7                     THEN
911 1440 7                         ERR_EXIT (SS$_VOLINV)
912 1441 7                     ELSE
913 1442 7                         ERR_MESSAGE (MOUN$_IDXMAPERR, 0, .STATUS);
914 1443 7                         PROTO_VCB[VCB$V_NOALLOC] = 1;
915 1444 7                         IDX_EOF = 0;
916 1445 7                         LEAVE IDX_SCAN;
917 1446 6                     END;
918 1447 6                 DO
919 1448 6                 DECR I FROM 127 TO 0
920 1449 6                 DO
921 1450 7                     BEGIN
922 1451 7                     IF .BUFFER[I] NEQ 0
923 1452 7                     THEN
924 1453 8                         BEGIN
925 1454 8                         IDX_EOF = .J*4096 + .I*32 + LEFT ONE (.BUFFER[I])
926 1455 8                         + .PROTO_VCB[VCB$B_IBMAPSIZE] + .PROTO_VCB[VCB$W_CLUSTER]*4;
927 1456 8                         LEAVE IDX_SCAN;
928 1457 7                         END;
929 1458 6                     END;
930 1459 5                 END;
931 1460 4             END;
932 1461 4             ! end of block IDX_SCAN
933 1462 4             IDX_EOF = MINU (.IDX_EOF, .PROTO_FCB[FCB$L_FILESIZE]);
934 1463 4             IF .IDX_EOF GTRU .PROTO_FCB[FCB$L_EFBLK]
935 1464 4             THEN
936 1465 5                 BEGIN
937 1466 5                 PROTO_FCB[FCB$L_EFBLK] = .IDX_EOF;
938 1467 5                 PROTO_VCB[VCB$B_EOFDELTA] = 250;
939 1468 4                 END;
940 1469 4             VOL_CTX [VC_IDXFILEEOF] = .PROTO_FCB [FCB$L_EFBLK];
941 1470 4
942 1471 4
943 1472 4 ! Scan the storage map to compute the number of free blocks on the volume.
```

```

: 944      1473  4  !
: 945      1474  4
: 946      1475  4
: 947      1476  4
: 948      1477  4
: 949      1478  4
: 950      1479  5
: 951      1480  5
: 952      1481  5
: 953      1482  5
: 954      1483  6
: 955      1484  6
: 956      1485  6
: 957      1486  6
: 958      1487  6
: 959      1488  6
: 960      1489  6
: 961      1490  7
: 962      1491  7
: 963      1492  7
: 964      1493  7
: 965      1494  7
: 966      1495  7
: 967      1496  7
: 968      1497  6
: 969      1498  6
: 970      1499  6
: 971      1500  7
: 972      1501  7
: 973      1502  7
: 974      1503  7
: 975      1504  8
: 976      1505  8
: 977      1506  8
: 978      1507  9
: 979      1508  9
: 980      1509  9
: 981      1510  9
: 982      1511  9
: 983      1512  9
: 984      1513  8
: 985      1514  7
: 986      1515  6
: 987      1516  5
: 988      1517  5
: 989      1518  5
: 990      1519  5
: 991      1520  4
: 992      1521  4
: 993      1522  3
: 994      1523  3
: 995      1524  3
: 996      1525  2
: 997      1526  3
: 998      1527  3
: 999      1528  3
: 1000     1529  3

      IF .VOL_CTX [VC_NOTFIRST_MNT]
      THEN
        PROTO_VCB [VCB$L_FREE] = .VOL_CTX [VC_VOLFREE]
      ELSE
        BEGIN
          FREE = 0;
          DECR J FROM .COUNT TO 1 DO
            BEGIN
              MAP BUFFER : VECTOR;

              LBN = .LBN + 1;
              STATUS = READ_BLOCK (.LBN, BUFFER);
              IF NOT .STATUS
              THEN
                BEGIN
                  IF .STATUS EQL SS$_VOLINV
                  THEN
                    ERR_EXIT (SS$_VOLINV)
                  ELSE
                    ERR_MESSAGE (MOUN$_BITMAPERR, 0, .STATUS);
                  PROTO_VCB[VCB$V_NOALLOC] = 1;
                END;

                INCR I FROM 0 TO 127 DO
                  BEGIN
                    X = .BUFFER[I];
                    IF .X NEQ 0
                    THEN
                      BEGIN
                        B2 = 0;
                        WHILE 1 DO
                          BEGIN
                            IF FFS (B2, %REF (32-.B2), X, B1)
                            THEN EXITLOOP;
                            FFC (B1, %REF (32-.B1), X, B2);
                            FREE = .FREE + .B2 - .B1;
                            IF .B2 GEQ 32 THEN EXITLOOP;
                          END;
                        END;
                      END;
                    END;
                  END;
                END;

                PROTO_VCB[VCB$L_FREE] = .FREE * .PROTO_VCB[VCB$W_CLUSTER];
                VOL_CTX [VC_VOLFREE] = .PROTO_VCB [VCB$L_FREE];
              END;
            END;
          END;
        END;
      ! end of storage bitmap hdr read success

      ! end of Files-11 specific mount processing

      ELSE
        BEGIN
          ! This is a foreign mount. If this is a shared foreign mount,
          ! take out the volume lock.
        END;
      END;

```

```

: 1001 1530 3
: 1002 1531 3
: 1003 1532 3
: 1004 1533 3
: 1005 1534 3
: 1006 1535 3
: 1007 1536 3
: 1008 1537 3
: 1009 1538 3
: 1010 1539 3
: 1011 1540 4
: 1012 1541 4
: 1013 1542 5
: 1014 1543 4
: 1015 1544 4
: 1016 1545 4
: 1017 1546 4
: 1018 1547 4
: 1019 1548 3
: 1020 1549 3
: 1021 1550 3
: 1022 1551 3
: 1023 1552 3
: 1024 1553 3
: 1025 1554 2
: 1026 1555 2
: 1027 1556 2
: 1028 1557 2
: 1029 1558 2
: 1030 1559 2
: 1031 1560 2
: 1032 1561 2
: 1033 1562 2
: 1034 1563 2
: 1035 1564 2
: 1036 1565 2
: 1037 1566 2
: 1038 1567 2
: 1039 1568 3
: 1040 1569 3
: 1041 1570 3
: 1042 1571 3
: 1043 1572 4
: 1044 1573 4
: 1045 1574 4
: 1046 1575 4
: 1047 1576 3
: 1048 1577 2
: 1049 1578 2
: 1050 1579 2
: 1051 1580 2
: 1052 1581 2
: 1053 1582 2
: 1054 1583 2
: 1055 1584 2
: 1056 1585 2
: 1057 1586 2

:
: If this is not the first mount for this device, make sure
: essential mount parameters are consistent with other mounts
: elsewhere.
: For either the first mount of a cluster available device, or
: for mounts of local disks, the routine is not called.
:
: IF NOT .MOUNT_OPTIONS [OPT_NOSHARE]
: THEN
: BEGIN
:   GET VOLUME LOCK NAME ();
:   IF NOT (STATUS = KERNEL_CALL (GET_VOLUME_LOCK))
:   THEN
:     ERR_EXIT (.STATUS);
:   IF .DEV_CTX [DC_NOTFIRST_MNT] NEQ .VOL_CTX [VC_NOTFIRST_MNT]
:   THEN
:     ERR_EXIT (MOUN$_VOLALRMNT);
:   END;
: IF .DEV_CTX [DC_NOTFIRST_MNT]
: THEN
:   CHECK_CLUSTER_SANITY();
: END;
:                                     ! end of foreign-specific mount processing
:
: ! Finally call the kernel mode routine to make it all real. Note that all the
: ! hookups, including generating the mounted volume list entry, are done
: ! within one kernel mode call so that they are uninterruptible by the user.
:
: IF .MOUNT_OPTIONS[OPT_OVR_LOCK]
: THEN PROTO_VCB[VCB$_VOL_NOAL[OC]] = 0;
:
: STATUS = KERNEL_CALL (MAKE_DISK_MOUNT);
: IF NOT .STATUS
: THEN
: BEGIN
:   IF .STATUS[STSSV_SEVERITY] EQL STSSK_SEVERE
:   THEN ERR_EXIT (.STATUS)
:   ELSE
:   BEGIN
:     IF .IO_STATUS
:     THEN ERR_MESSAGE (.STATUS)
:     ELSE ERR_MESSAGE (.STATUS, 0, .IO_STATUS<0,16>);
:   END;
: END;
:
: ! If this volume is being bound into a volume set, now do the on-disk
: ! modifications.
:
: CLEANUP_FLAGS[CLF_DISMOUNT] = 1;      ! cleanup from here requires a full dismount
:
: IF TESTBITSC (MOUNT_OPTIONS[OPT_DO_BIND])
: THEN BIND_VOLUME ();
```

```
1058 1587 2
1059 1588 2 ! Announce that the volume is mounted.
1060 1589 2
1061 1590 2
1062 1591 2 ERR_MESSAGE (MOUN$_MOUNTED, 3, VCB$_VOLNAME, PROTO_VCB[VCB$_VOLNAME], PHYS_NAME[.DEVICE_INDEX*2]);
1063 1592 2
1064 1593 2
1065 1594 2 ! If a FILES-11 volume is mounted with a reduced block cache, output the
1066 1595 2 ! appropriate informational message.
1067 1596 2
1068 1597 2
1069 1598 3 IF ( NOT .CACHE_STATUS )
1070 1599 3 AND ( NOT .MOUNT_OPTIONS [OPT_FOREIGN] )
1071 1600 2 THEN
1072 1601 2 ERR_MESSAGE (MOUN$_REDCACHE);
1073 1602 2
1074 1603 2 ! Earlier in this routine, the CLF_REBUILD flag was set if either of
1075 1604 2 ! the bitmaps (storage and file number) needs rebuilding. CLF_REBUILDQUO
1076 1605 2 ! was set if the quota file needs rebuilding and quota are in fact
1077 1606 2 ! enabled. Check if anything needs rebuilding and, if so, whether
1078 1607 2 ! it should be done now.
1079 1608 2
1080 1609 2
1081 1610 2 IF .CLEANUP_FLAGS [CLF_REBUILD] OR .CLEANUP_FLAGS [CLF_REBUILDQUO]
1082 1611 2 THEN
1083 1612 2 IF .MOUNT_OPTIONS [OPT_NOREBUILD]
1084 1613 2 THEN
1085 1614 3 BEGIN
1086 1615 3 ERR_MESSAGE (MOUN$_REBLDREQD);
1087 1616 3 CLEANUP_FLAGS [CLF_REBUILD] = 0;
1088 1617 3 CLEANUP_FLAGS [CLF_REBUILDQUO] = 0;
1089 1618 3 END
1090 1619 2 ELSE
1091 1620 2 IF .CLEANUP_FLAGS [CLF_REBUILDQUO]
1092 1621 2 THEN
1093 1622 2 CLEANUP_FLAGS [CLF_REBUILD] = 1;
1094 1623 2
1095 1624 1 END; ! end of routine MOUNT_DISK2
```

```
.TITLE MOUDK2
.IDENT \V04-002\
.PSECT $PLITS$,NOWRT,NOEXE,2
```

```
0000 0001 0001 00000 P.AAA: .WORD 1, 1, 0
0000 0001 0001 00006 P.AAB: .WORD 1, 1, 0
0000 0002 0002 0000C P.AAC: .WORD 2, 2, 0
```

```
.PSECT $OWNS$,NOEXE,2
```

```
00000 IO_STATUS:
.BLK 8
.PSECT $GLOBAL$,NOEXE,2
00000 BUFFER::.BLK 512
```

C 1
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32;4 Page 21
(3)

00200 PROTO_VCB::
 .BKLB 236
002EC PROTO_FCB::
 .BKLB 180
003A0 PROTO_WCB::
 .BKLB 228
00484 VOLUME_UIC::
 .BKLB 4
00488 CACHE_STATUS::
 .BKLB 4

.EXTRN DEV_CTX, VOL_CTX
.EXTRN VOLOCK_COUNT, STORED_CONTEXT
.EXTRN MOUNT_OPTIONS, CLEANOP_FLAGS
.EXTRN DEVICE_CHAR, USER_STATUS
.EXTRN LABEL_STRING, DEVICE_INDEX
.EXTRN PHYS_NAME, STRUCT_NAME
.EXTRN DRIVE_COUNT, WINDOW
.EXTRN ACCESSED, EXTENSION
.EXTRN EXT_CACHE, FID_CACHE
.EXTRN QUO_CACHE, EXT_LIMIT
.EXTRN HOME_BLOCK, HOMEBLOCK_LBN
.EXTRN HEADER_LBN, CURRENT_RVN
.EXTRN CURRENT_VCB, CTLSGL_PHD
.EXTRN ACP\$GW_EXTCACHE
.EXTRN ACP\$GW_FIDCACHE
.EXTRN ACP\$GW_QUOCACHE
.EXTRN ACP\$GW_EXTLIMIT
.EXTRN ACP\$GB_WRITBACK
.EXTRN ACP\$GB_WINDOW, ACP\$GW_SYSACC
.EXTRN CHECK_CLUSTER_SANITY
.EXTRN GET_VOLUME_LOCK
.EXTRN GET_VOLUME_LOCK_NAME
.EXTRN GET_UIC, CHECK_HEADER2
.EXTRN CHECKSUM, READ_BLOCK
.EXTRN WRITE_BLOCK, INIT_FCB2
.EXTRN TURN_WINDOW2, LEFT_ONE
.EXTRN GET_MAP_POINTER
.EXTRN BIND_VOLUME, SYSS\$CMKRNL
.EXTRN SYSS\$GETTIM

.PSECT \$CODE\$,NOWRT,2

OFFC 00000

.ENTRY MOUNT_DISK2, Save R2,R3,R4,R5,R6,R7,R8,R9,- ; 0789
R10,RT1
MOVAB MOUNT_OPTIONS, R11
MOVAB BUFFER, R10
MOVAL 114\$, (FP) ; 0826
MOVAB PROTO_VCB, CURRENT_VCB ; 0919
MOVCS #0, (SP), #0, #236, PROTO_VCB ; 0920

MOVL #1, CACHE_STATUS ; 0921
CLRL -(SP) ; 0932
PUSHL SP
PUSHAB GET_UIC
CALLS #3, -@SYSS\$CMKRNL
MOVL R0, PROCESS_UIC

			5B	0000G	CF	9E	00002
			5A	0000'	CF	9E	00007
			6D	08C4	CF	DE	0000C
00EC	8F		CF	0200	CA	9E	00011
		00	6E		00	2C	00018
				0200	CA		0001F
		0488	CA		01	D0	00022
					7E	D4	00027
					5E	DD	00029
				0000G	CF	9F	0002B
		00000000G	9F		03	FB	0002F
			52		50	D0	00036

		50	00000000G	9F	D0	00039	MOVL	@#CTL\$GL PHD, PRIVILEGE_MASK	0933
			0484	CA	D4	00040	CLRL	VOLUME_UIC	0934
07	04	AB		01	E1	00044	BBC	#1, MOUNT_OPTIONS+4, 1\$	0935
	0484	CA	0000G	CF	D0	00049	MOVL	HOME_BLOCK+44, VOLUME_UIC	0936
		0D	04	AB	E9	00050	BLBC	MOUNT_OPTIONS+4, 2\$	0939
09		60		15	E0	00054	BBS	#21, (PRIVILEGE_MASK), 2\$	0940
				07	13	00058	BEQL	2\$	0941
		52	0484	CA	D1	0005A	CMPL	VOLUME_UIC, PROCESS_UIC	0942
				31	12	0005F	BNEQ	6\$	
		19	03	AB	E8	00061	BLBS	MOUNT_OPTIONS+3, 3\$	0946
14	03	AB		01	E0	00065	BBS	#1, MOUNT_OPTIONS+3, 3\$	0947
CF	03	AB		02	E0	0006A	BBS	#2, MOUNT_OPTIONS+3, 3\$	0948
0A	03	AB		03	E0	0006F	BBS	#3, MOUNT_OPTIONS+3, 3\$	0949
05	03	AB		04	E0	00074	BBS	#4, MOUNT_OPTIONS+3, 3\$	0950
04	05	AB		05	E1	00079	BBC	#5, MOUNT_OPTIONS+5, 4\$	0951
10		60		12	E1	0007E	BBC	#18, (PRIVILEGE_MASK), 6\$	0953
				68	95	00082	TSTB	MOUNT_OPTIONS	0957
				04	18	00084	BGEQ	5\$	
08		60		03	E1	00086	BBC	#3, (PRIVILEGE_MASK), 6\$	0958
		0D	01	AB	E9	0008A	BLBC	MOUNT_OPTIONS+1, 7\$	0962
09		60		02	E0	0008E	BBS	#2, (PRIVILEGE_MASK), 7\$	0963
				24	DD	00092	PUSHL	#36	0966
	00000000G	00		01	FB	00094	CALLS	#1, LIB\$STOP	
05	01	AB		03	E1	0009B	BBC	#3, MOUNT_OPTIONS+1, 8\$	0968
	0484	CA		52	D0	000A0	MOVL	PROCESS_UIC, VOLUME_UIC	0969
05	03	AB		04	E0	000A5	BBS	#4, MOUNT_OPTIONS+3, 9\$	0975
	0000G	CF		04	88	000AA	BISB2	#4, STORED CONTEXT	0977
		50	0000G	CF	3C	000AF	MOVZWL	HOME_BLOCK+38, R0	0986
		31	05	AB	E9	000B4	BLBC	MOUNT_OPTIONS+5, 11\$	0983
				1D	13	000B8	BEQL	10\$	0986
OC		20	0000G	DF	0000G	CF	2D	STRUCT_NAME, @STRUCT_NAME+4, #32, #12, -	0990
			0000G	CF				HOME_BLOCK+460	
				2F	13	000C6	BEQL	12\$	
			00728194	8F	DD	000C8	PUSHL	#7504276	0991
	00000000G	00		01	FB	000CE	CALLS	#1, LIB\$STOP	
				20	11	000D5	BRB	12\$	0986
OC		20	0000G	DF	0000G	CF	2C	STRUCT_NAME, @STRUCT_NAME+4, #32, #12, -	0997
			0000G	CF				HOME_BLOCK+460	
		05	AB	02	88	000E3	BISB2	#2, MOUNT_OPTIONS+5	0998
				0E	11	000E7	BRB	12\$	0983
				0C	13	000E9	BEQL	12\$	1004
	0000G	CF		0C	D0	000EB	MOVL	#12, STRUCT_NAME	1007
	0000G	CF	0000G	CF	9E	000F0	MOVAB	HOME_BLOCK+460, STRUCT_NAME+4	1008
			0000G	CF	D5	000F7	TSTL	EXT_CACHE	1015
				09	12	000FB	BNEQ	13\$	
	0000G	CF	00000000G	9F	3C	000FD	MOVZWL	@#ACPSGW EXTCACHE, EXT_CACHE	1016
			05	AB	95	00106	TSTB	MOUNT_OPTIONS+5	1017
				04	18	00109	BGEQ	14\$	
			0000G	CF	D4	0010B	CLRL	EXT_CACHE	1018
			0000G	CF	D5	0010F	TSTL	FID_CACHE	1020
				09	12	00113	BNEQ	15\$	
	0000G	CF	00000000G	9F	3C	00115	MOVZWL	@#ACPSGW FIDCACHE, FID_CACHE	1021
		02	06	AB	E8	0011E	BLBS	MOUNT_OPTIONS+6, 16\$	1022
				05	12	00122	BNEQ	17\$	1023
	0000G	CF		01	D0	00124	MOVL	#1, FID_CACHE	1024
			0000G	CF	D5	00129	TSTL	QUO_CACHE	1026
				09	12	0012D	BNEQ	18\$	

			04	0000G	CF	00000000G	9F	3C	0012F	MOVZWL	@#ACPSGW QUOCACHE, QUO CACHE	1027
				06	AB		01	E1	00138	BBC	#1, MOUNT_OPTIONS+6, 19\$	1028
						0000G	CF	64	0013D	CLRL	QUO_CACHE	1029
						0000G	CF	D5	00141	TSTL	EXT_LIMIT	1031
							09	12	00145	BNEQ	20\$	
				0000G	CF	00000000G	9F	3C	00147	MOVZWL	@#ACPSGW EXTLIMIT, EXT_LIMIT	1032
				020C	CA		01	B0	00150	MOVW	#1, PROTO_VCB+12	1037
				024C	CA		01	B0	00155	MOVW	#1, PROTO_VCB+76	1038
0253	50	0000G	CF		01		02	EF	0015A	EXTZV	#2, #1, HOME_BLOCK+42, R0	1040
	CA		01		03		50	F0	00161	INSV	R0, #3, #1, PROTO_VCB+83	
0253	50	0000G	CF		01		03	EF	00168	EXTZV	#3, #1, HOME_BLOCK+42, R0	1041
	CA		01		04		50	F0	0016F	INSV	R0, #4, #1, PROTO_VCB+83	
							6B	95	00176	TSTB	MOUNT_OPTIONS	1043
							06	18	00178	BGEQ	21\$	
				020B	CA	40	8F	88	0017A	BISB2	#64, PROTO_VCB+11	1044
					06	01	AB	E9	00180	BLBC	MOUNT_OPTIONS+1, 22\$	1045
				020B	CA	80	8F	88	00184	BISB2	#128, PROTO_VCB+11	1046
				0264	CA	0000G	CF	D0	0018A	MOVL	HOME_BLOCK+456, PROTO_VCB+100	1051
			14	04	AB		01	E1	00191	BBC	#1, MOUNT_OPTIONS+4, 24\$	1053
			05	01	AB		03	E1	00196	BBC	#3, MOUNT_OPTIONS+1, 23\$	1054
						03	AB	95	0019B	TSTB	MOUNT_OPTIONS+3	
							0A	19	0019E	BLSS	24\$	
	0214	CA	U000G	CF			OC	28	001A0	MOVC3	#12, HOME_BLOCK+472, PROTO_VCB+20	1057
							OC	11	001A8	BRB	25\$	
OC		20	0000G	DF		0000G	CF	2C	001AA	MOVC5	LABEL_STRING, @LABEL_STRING+4, #32, #12, -	1060
		03	01	AB		0214	CA		001B3		PROTO_VCB+20	
							03	E1	001B6	BBC	#3, MOUNT_OPTIONS+1, 26\$	1062
						0606	31	001BB	BRW	101\$		
			0100	8F		0000G	CF	B1	001BE	CMPW	HOME_BLOCK+38, #256	1066
							09	1E	001C5	BGEQU	27\$	
			0100	8F		0000G	CF	B1	001C7	CMPW	HOME_BLOCK+40, #256	1067
							OC	1F	001CE	BLSSU	28\$	
				7E		08C0	8F	3C	001D0	MOVZWL	#2240, -(SP)	1068
				00000000G	00		01	FB	001D5	CALLS	#1, LIB\$STOP	
				020E	CA	0000G	CF	B0	001DC	MOVW	HOME_BLOCK+38, PROTO_VCB+14	1069
				0000G	CF	0000G	CF	3C	001E3	MOVZWL	HOME_BLOCK+38, CURRENT RVN	1070
				0224	CA	0000G	CF	D0	001EA	MOVL	HOME_BLOCK_LBN, PROTO_VCB+36	1072
				0228	CA	0000G	CF	D0	001F1	MOVL	HOME_BLOCK+4, PROTO_VCB+40	1073
				0228	CA	0224	CA	21	001F8	CMPL	PROTO_VCB+36, PROTO_VCB+40	1075
							12	12	001FF	BNEQ	29\$	
				020B	CA		04	88	00201	BISB2	#4, PROTO_VCB+11	1078
						00729000	8F	DD	00206	PUSHL	#7507968	1079
				00000000G	00		01	FB	0020C	CALLS	#1, LIB\$SIGNAL	
				0230	CA	0000G	CF	D0	00213	MOVL	HOME_BLOCK+24, PROTO_VCB+48	1083
				022C	CA	0000G	CF	D0	0021A	MOVL	HOME_BLOCK+8, PROTO_VCB+44	1084
				023C	CA	0000G	CF	B0	00221	MOVW	HOME_BLOCK+14, PROTO_VCB+60	1086
					50	0000G	CF	9A	00228	MOVZBL	DEVICE_CHAR+8, R0	1089
					51	0000G	CF	9A	0022D	MOVZBL	DEVICE_CHAR+9, R1	
					50		51	C4	00232	MULL2	R1, R0	
					52	0000G	CF	3C	00235	MOVZWL	DEVICE_CHAR+10, R2	1090
					50		52	C4	0023A	MULL2	R2, R0	
51					50	0000G	CF	C7	0023D	DIVL3	DEVICE_CHAR+112, R0, R1	1091
				0252	CA		51	90	00243	MOVB	R1, PROTO_VCB+82	
				0248	CA	0000G	CF	90	00248	MOVB	HOME_BLOCK+68, PROTO_VCB+72	1093
							05	12	0024F	BNEQ	30\$	1094
				0248	CA		07	90	00251	MOVB	#7, PROTO_VCB+72	1095
					09	01	AB	E9	00256	BLBC	MOUNT_OPTIONS+1, 31\$	1096

	0248	CA	00000000G	9F	90	0025A	MOVB	@ACPSGB WINDOW, PROTO_VCB+72	1097	
	07		03	AB	E9	00263	31\$:	BLBC	MOUNT_OPTIONS+3, 32\$	1098
	0248	CA	0000G	CF	90	00267		MOVB	WINDOW, PROTO_VCB+72	1099
	0249	CA	0000G	CF	90	0026E	32\$:	MOVB	HOME_BLOCK+69, PROTO_VCB+73	1101
	09		01	AB	E9	00275		BLBC	MOUNT_OPTIONS+1, 33\$	1102
07	0249	CA	00000000G	9F	90	00279		MOVB	@ACPSGW SYSACC, PROTO_VCB+73	1103
	03	AB		01	E1	00282	33\$:	BBC	#1, MOUNT_OPTIONS+3, 34\$	1104
	0249	CA	0G00G	CF	90	00287		MOVB	ACCESSED, PROTO_VCB+73	1105
06	06	AB		04	E0	0028E	34\$:	BBS	#4, MOUNT_OPTIONS+6, 35\$	1106
04	0000G	CF		02	E1	00293		BBC	#2, STORED_CONTEXT, 36\$	1107
			0249	CA	94	00299	35\$:	CLRB	PROTO_VCB+73	1108
	023E	CA	0000G	CF	80	0029D	36\$:	MOVW	HOME_BLOCK+70, PROTO_VCB+62	1110
				05	12	002A4		BNEQ	37\$	1111
	023E	CA		05	80	002A6		MOVW	#5, PROTO_VCB+62	1112
			02	AB	95	002AB	37\$:	TSTB	MOUNT_OPTIONS+2	1113
				07	18	002AE		BGEQ	38\$	
	023E	CA	0000G	CF	80	002B0		MOVW	EXTENSION, PROTO_VCB+62	1114
	0238	CA	0000G	CF	90	002B7	38\$:	MOVB	HOME_BLOCK+32, PROTO_VCB+56	1116
	00FF	8F	0000G	CF	B1	002BE		CMPL	HOME_BLOCK+32, #255	1117
				0C	1B	002C5		BLEQU	39\$	
		7E	08C0	8F	3C	002C7		MOVZWL	#2240, -(SP)	1118
	00000000G	00		01	FB	002CC		CALLS	#1, LIB\$STOP	
	0244	CA	0000G	CF	D0	002D3	39\$:	MOVL	HOME_BLOCK+28, PROTO_VCB+68	1120
	000FF000	8F	0000G	CF	D1	002DA		CMPL	HOME_BLOCK+28, #1044480	1121
				0C	1B	002E3		BLEQU	40\$	
		7E	08C0	8F	3C	002E5		MOVZWL	#2240, -(SP)	1122
	00000000G	00		01	FB	002EA		CALLS	#1, LIB\$STOP	
	020B	CA		20	88	002F1	40\$:	BISB2	#32, PROTO_VCB+11	1123
	024F	CA	0000G	CF	90	002F6		MOVB	HOME_BLOCK+34, PROTO_VCB+79	1125
	00FF	8F	0000G	CF	B1	002FD		CMPL	HOME_BLOCK+34, #255	1126
				0C	1B	00304		BLEQU	41\$	
		7E	08C0	8F	3C	00306		MOVZWL	#2240, -(SP)	1127
	00000000G	00		01	FB	0030B		CALLS	#1, LIB\$STOP	
06	05	AB		06	E0	00312	41\$:	BBS	#6, MOUNT_OPTIONS+5, 42\$	1129
05	0000G	CF		02	E1	00317		BBC	#2, STORED_CONTEXT, 43\$	1130
	0253	CA		01	88	0031D	42\$:	BISB2	#1, PROTO_VCB+83	1131
05	06	AB		04	E1	00322	43\$:	BBC	#4, MOUNT_OPTIONS+6, 44\$	1133
	0253	CA		02	88	00327		BISB2	#2, PROTO_VCB+83	1134
		01	0000G	CF	D1	0032C	44\$:	CMPL	CURRENT_RVN, #1	1139
				09	1A	00331		BGTRU	45\$	
	0260	CA	0000G	CF	80	00333		MOVW	QUO_CACHE, PROTO_VCB+96	1141
				04	11	0033A		BRB	46\$	
			0000G	CF	D4	0033C	45\$:	CLRL	QUO_CACHE	1143
026C	CA	0000G	CF	08	28	00340	46\$:	MOVCB	#8, HOME_BLOCK+72, PROTO_VCB+108	1145
0274	CA	0000G	CF	08	28	00348		MOVCB	#8, HOME_BLOCK+80, PROTO_VCB+116	1146
		50	0238	CA	9A	00350		MOVZBL	PROTO_VCB+56, R0	1152
	0000G	CF	0230	DA40	9E	00355		MOVAB	@PROTO_VCB+48[R0], HEADER_LBN	
				5A	DD	0035D		PUSHL	R10	1153
			0000G	CF	DD	0035F		PUSHL	HEADER_LBN	
	0000G	CF		02	FB	00363		CALLS	#2, READ_BLOCK	
	59			50	DD	00368		MOVL	R0, STATUS	
	0E			59	E9	0036B		BLBC	STATUS, 47\$	1154
			0000'	CF	9F	0036E		PUSHAB	P.AAA	
				5A	DD	00372		PUSHL	R10	
	0000G	CF		02	FB	00374		CALLS	#2, CHECK_HEADER2	
		2C		50	E8	00379		BLBS	R0, 48\$	
	0000G	CF		01	DD	0037C	47\$:	MOVL	#1, USER_STATUS	1157

00B4	8F	00	020B	CA	00729008	18	88	00381	BISB2	#24, PROTO_VCB+11	1159
			00000000G	00		8F	DD	00386	PUSHL	#7507976	1160
			0000G	CF	022C	01	FB	0038C	CALLS	#1, LIB\$SIGNAL	1161
						5A	DD	00393	MOVL	PROTO_VCB+44, HEADER_LBN	1162
					0000G	CF	DD	0039A	PUSHL	R10	
			0000G	CF		02	FB	0039C	PUSHL	HEADER_LBN	
				59		50	DD	003A0	CALLS	#2, READ_BLOCK	
				09		59	DD	003A5	MOVL	R0, STATUS	
						59	EB	003AB	BLBS	STATUS, 49\$	1164
			00000000G	00		59	DD	003AB	PUSHL	STATUS	
					0000'	01	FB	003AD	CALLS	#1, LIB\$STOP	
						CF	9F	003B4	PUSHAB	P.AAB	1165
						5A	DD	003B8	PUSHL	R10	
			0000G	CF		02	FB	003BA	CALLS	#2, CHECK_HEADER2	
				0C		50	EB	003BF	BLBS	R0, 50\$	
				7E	08E0	8F	3C	003C2	MOVZWL	#2272, -(SP)	1167
			00000000G	00		01	FB	003C7	CALLS	#1, LIB\$STOP	
				6E		00	2C	003CE	MOVC5	#0, (SP), #0, #180, PROTO_FCB	1169
					02EC	CA		003D5			
			0318	CA		01	DD	003D8	MOVL	#1, PROTO_FCB+44	1170
						5A	DD	003DD	PUSHL	R10	1171
					02EC	CA	9F	003DF	PUSHAB	PROTO_FCB	
			0000G	CF		02	FB	003E3	CALLS	#2, INIT_FCB2	
			0304	CA	00010001	8F	DD	003E8	MOVL	#65537, PROTO_FCB+24	1173
				6E		00	2C	003F1	MOVC5	#0, (SP), #0, #48, PROTO_WCB	1178
					03A0	CA		003F6			
			03A8	CA	E4	8F	9B	003F9	MOVZBW	#228, PROTO_WCB+8	1179
			03AB	CA		01	88	003FF	BISB2	#1, PROTO_WCB+11	1180
				7E	020E	CA	3C	00404	MOVZWL	PROTO_VCB+14, -(SP)	1181
						01	DD	00409	PUSHL	#1	
						03	DD	0040B	PUSHL	#3	
						5A	DD	0040D	PUSHL	R10	
					03A0	CA	9F	0040F	PUSHAB	PROTO_WCB	
			0000G	CF		05	FB	00413	CALLS	#5, TORN_WINDOW2	
						5A	DD	00418	PUSHL	R10	1189
				50	0238	CA	9A	0041A	MOVZBL	PROTO_VCB+56, R0	
				50	0230	CA	00	0041F	ADDL2	PROTO_VCB+48, R0	
					01	A0	9F	00424	PUSHAB	1(R0)	
			0000G	CF		02	FB	00427	CALLS	#2, READ_BLOCK	
				59		50	DD	0042C	MOVL	R0, STATUS	
				0E		59	EB	0042F	BLBS	STATUS, 51\$	1190
					0000'	CF	9F	00432	PUSHAB	P.AAC	
						5A	DD	00436	PUSHL	R10	
			0000G	CF		02	FB	00438	CALLS	#2, CHECK_HEADER2	
				38		50	EB	0043D	BLBS	R0, 55\$	
1D			0000G	CF		02	E1	00440	BBC	#2, STORED_CONTEXT, 54\$	1204
			00000254	8F		59	D1	00446	CPL	STATUS, #596	1206
						07	12	0044D	BNEQ	52\$	
				7E	0254	8F	3C	0044F	MOVZWL	#596, -(SP)	1208
						06	11	00454	BRB	53\$	
					00729010	8F	DD	00456	PUSHL	#7507984	1210
			00000000G	00		01	FB	0045C	CALLS	#1, LIB\$STOP	
					00729010	8F	DD	00463	PUSHL	#7507984	1212
			00000000G	00		01	FB	00469	CALLS	#1, LIB\$SIGNAL	
			020B	CA		10	88	00470	BISB2	#16, PROTO_VCB+11	1213
					0395	31		00475	BRW	104\$	1190
				50	01	AA	9A	00478	MOVZBL	BUFFER+1, R0	1218

		58		6A40	3E	0047C	MOVAB	BUFFER[R0], MAP_POINTER		
				0000G	30	00480	BSBW	GET MAP_POINTER		1219
		50	023C	CA	3C	00483	MOVZWL	PROTO_VCB+60, R0		1220
		50	0000G	CF	C0	00488	ADDL2	DEVICE_CHAR+112, R0		
				50	D7	0048D	DECL	R0		
		51	023C	CA	3C	0048F	MOVZWL	PROTO_VCB+60, R1		1221
		50		51	C6	00494	DIVL2	R1, R0		
		50	0FFF	C0	9E	00497	MOVAB	4095(R0), R0		1220
56		50	00001000	8F	C7	0049C	DIVL3	#4096, R0, COUNT		1221
	000000FF	8F		56	D1	004A4	CMPL	COUNT, #255		1222
				0C	1B	004AB	BLEQU	56\$		
		7E	08C0	8F	3C	004AD	MOVZWL	#2240, -(SP)		1223
	00000000G	00		01	FB	004B2	CALLS	#1, LIB\$STOP		
	0234	CA	01	A7	9E	004B9	MOVAB	1(R7), PROTO_VCB+52		1225
	0239	CA		56	90	004BF	MOVB	COUNT, PROTO_VCB+57		1226
			0480	8F	BB	004C4	PUSHR	#*M<R7, R10>		1234
	0000G	CF		02	FB	004C8	CALLS	#2, READ_BLOCK		
		59		50	DD	004CD	MOVL	R0, STATUS		
		28		59	E8	004D0	BLBS	STATUS, 58\$		1235
	00000254	8F		59	D1	004D3	CMPL	STATUS, #596		1240
				0E	12	004DA	BNEQ	57\$		
		7E	0254	8F	3C	004DC	MOVZWL	#596, -(SP)		1242
	00000000G	00		01	FB	004E1	CALLS	#1, LIB\$STOP		
				11	11	004E8	BRB	58\$		
				59	DD	004EA	PUSHL	STATUS		1244
				7E	D4	004EC	CLRL	-(SP)		
			00729020	8F	DD	004EE	PUSHL	#7508000		
	00000000G	00		03	FB	004F4	CALLS	#3, LIB\$STOP		
		12	18	AA	E9	004FB	BLBC	BUFFER+24, 59\$		1246
			00729040	8F	DD	004FF	PUSHL	#7508032		1249
	00000000G	00		01	FB	00505	CALLS	#1, LIB\$SIGNAL		
	020B	CA		10	88	0050C	BISB2	#16, PROTO_VCB+11		1250
	0000G	CF		00	FB	00511	CALLS	#0, GET_VOLUME_LOCK_NAME		1256
3A	0000G	CF	0000G	CF	D4	00516	CLRL	VOLOCK_COUNT		1258
				02	E1	0051A	BBC	#2, STORED_CONTEXT, 61\$		1260
				7E	D4	00520	CLRL	-(SP)		1263
				5E	DD	00522	PUSHL	SP		
			0000G	CF	9F	00524	PUSHAB	GET_VOLUME_LOCK		
	00000000G	9F		03	FB	00528	CALLS	#3, @#SYSS\$CMKRN		
		59		50	DD	0052F	MOVL	R0, STATUS		
		09		59	E8	00532	BLBS	STATUS, 60\$		
				59	DD	00535	PUSHL	STATUS		1265
	00000000G	00		01	FB	00537	CALLS	#1, LIB\$STOP		
			0000G	CF	D7	0053E	DECL	VOLOCK_COUNT		1267
50	0000G	CF	0000G	CF	8D	00542	XORB3	DEV_CTX, VOL_CTX, R0		1269
		0D		50	E9	0054A	BLBC	R0, 61\$		
			007280B4	8F	DD	0054D	PUSHL	#7504052		1271
	00000000G	00		01	FB	00553	CALLS	#1, LIB\$STOP		
0290	CA	2E		08	28	0055A	MOV3	#8, BUFFER+46, PROTO_VCB+144		1275
	03	020B		04	E1	00561	BBC	#4, PROTO_VCB+11, 63\$		1277
				00F3	31	00567	BRW	78\$		
	F8	01		01	E1	0056A	BBC	#1, MOUNT_OPTIONS+1, 62\$		1278
				01	E1	0056F	BLBS	DEV_CTX, 64\$		1282
22	AA	0280		0C	28	00574	MOV3	#12, PROTO_VCB+128, BUFFER+34		1285
			2E	AA	9F	0057B	PUSHAB	BUFFER+46		1286
	00000000G	00		01	FB	0057E	CALLS	#1, SYSS\$GETTIM		
0000G	CF	20	AA	00	ED	00585	CMPTV	#0, #16, BUFFER+32, VOLOCK_COUNT		1289

				0B	13	0058D	BEQL	65\$		
	1C	AA	18	AA	CB	0058F	BISL2	BUFFER+24, BUFFER+28		1305
	20	AA	0000G	CF	B0	00594	MOVW	VOLOCK COUNT, BUFFER+32		1306
05	1C	AA		01	E0	0059A	BBS	#1, BUFFER+28, 66\$		1309
05	1C	AA		02	E1	0059F	BBC	#2, BUFFER+28, 67\$		
	0C00G	CF		02	88	005A4	BISB2	#2, CLEANUP_FLAGS+1		1311
13	1C	AA		03	E1	005A9	BBC	#3, BUFFER+28, 68\$		1313
		01	0000G	CF	D1	005AE	CMPL	CURRENT_RVN, #1		1314
				0C	1A	005B3	BGTRU	68\$		
08	05	AB		02	E0	005B5	BBS	#2, MOUNT_OPTIONS+5, 69\$		1317
	0000G	CF		04	88	005BA	BISB2	#4, CLEANUP_FLAGS+1		1319
				04	11	005BF	BRB	69\$		1313
	1C	AA		08	8A	005C1	BICB2	#8, BUFFER+28		1322
			20	AA	B6	005C5	INCW	BUFFER+32		1324
			0000G	CF	D5	005C8	TSTL	EXT_CACHE		1332
				04	13	005CC	BEQL	70\$		
	18	AA		02	88	005CE	BISB2	#2, BUFFER+24		1334
	01		0000G	CF	D1	005D2	CMPL	FID_CACHE, #1		1336
				04	13	005D7	BEQL	71\$		
	18	AA		04	88	005D9	BISB2	#4, BUFFER+24		1338
			0000G	CF	D5	005DD	TSTL	QUO_CACHE		1346
				10	13	005E1	BEQL	72\$		
		01	0C00G	CF	D1	005E3	CMPL	CURRENT_RVN, #1		
				09	1A	005E8	BGTRU	72\$		
04	05	AB		02	E0	005EA	BBS	#2, MOUNT_OPTIONS+5, 72\$		1347
	18	AA		08	88	005EF	BISB2	#8, BUFFER+24		1349
				5A	DD	005F3	PUSHL	R10		1375
	0000G	CF		01	FB	005F5	CALLS	#1, CHECKSUM		
			0480	8F	BB	005FA	PUSHR	#*M<R7,R10>		1376
	0000G	CF		02	FB	005FE	CALLS	#2, WRITE_BLOCK		
		59		50	DD	00603	MOVL	R0, STATUS		
			0000G	CF	B6	00606	INCW	VOL_CTX+12		1382
		09		59	E9	0060A	BLBC	STATUS, 73\$		1384
0290	CA	2E	AA	08	28	0060D	MOVC3	#8, BUFFER+46, PROTO_VCB+144		1387
				42	11	00614	BRB	77\$		
	00000254	8F		59	D1	00616	CMPL	STATUS, #596		1390
				0C	12	0061D	BNEQ	74\$		
		7E	0254	8F	3C	0061F	MOVZWL	#596, -(SP)		1392
	00000000G	00		01	FB	00624	CALLS	#1, LIB\$STOP		
	0000025C	8F		59	D1	0062B	CMPL	STATUS, #604		1393
				0F	12	00632	BNEQ	75\$		
			0072A013	8F	DD	00634	PUSHL	#7512083		1394
	00000000G	00		01	FB	0063A	CALLS	#1, LIB\$SIGNAL		
				11	11	00641	BRB	76\$		
				59	DD	00643	PUSHL	STATUS		1395
				7E	D4	00645	CLRL	-(SP)		
			00729048	8F	DD	00647	PUSHL	#7508040		
	00000000G	00		03	FB	0064D	CALLS	#3, LIB\$SIGNAL		1396
	01	AB		02	8A	00654	BICB2	#2, MOUNT_OPTIONS+1		1399
	0000G	CF		10	88	00658	BISB2	#16, CLEANUP_FLAGS+1		1411
		05	0000G	CF	E9	0065D	BLBC	DEV_CTX, 79\$		1413
	0000G	CF		00	FB	00662	CALLS	#0, CHECK_CLUSTER_SANITY		1424
		09	0000G	CF	E9	00667	BLBC	VOL_CTX, 80\$		1426
	0328	CA	0000G	CF	D0	0066C	MOVL	VOL_CTX+8, PROTO_FCB+60		
				7A	11	00673	BRB	86\$		
		53	0238	CA	9A	00675	MOVZBL	PROTO_VCB+56, J		1430
				78	11	0067A	BRB	88\$		

			5A	DD	0067C	81\$:	PUSHL	R10		1434
		0230	DA43	9F	0067E		PUSHAB	@PROTO VCB+48[J]		
0000G	CF		02	FB	00683		CALLS	#2, READ_BLOCK		
	59		50	DO	00688		MOVL	R0, STATUS		
00000254	31		59	EB	0068B		BLBS	STATUS, 84\$		1435
	8F		59	D1	0068E		CMPL	STATUS, #596		1438
			0E	12	00695		BNEQ	82\$		
	7E	0254	8F	3C	00697		MOVZWL	#596, -(SP)		1440
00000000G	00		01	FB	0069C		CALLS	#1, LIB\$STOP		
			11	11	006A3		BRB	83\$		
			59	DD	006A5	82\$:	PUSHL	STATUS		1442
			7E	D4	006A7		CLRL	-(SP)		
		00729018	8F	DD	006A9		PUSHL	#7507992		
00000000G	00		03	FB	006AF		CALLS	#3, LIB\$SIGNAL		
020B	CA		10	88	006B6	83\$:	BISB2	#16, PROTO_VCB+11		1443
			54	D4	006BB		CLRL	IDX_EOF		1444
			38	11	006BD		BRB	89\$		1445
	52	7F	8F	9A	006BF	84\$:	MCVZBL	#127, I		1448
	51		6A42	DO	006C3	85\$:	MOVL	BUFFER[I], R1		1451
			28	13	006C7		BEQL	87\$		
50	53		0C	78	006C9		ASHL	#12, J, R0		1454
55	52		05	78	006CC		ASHL	#5, I, R5		
	55		50	CO	006D1		ADDL2	R0, R5		
			51	DD	006D4		PUSHL	R1		
0000G	CF		01	FB	006D6		CALLS	#1, LEFT_ONE		
	50		55	CO	006DB		ADDL2	R5, R0		
	51	0238	CA	9A	006DE		MOVZBL	PROTO_VCB+56, R1		1455
	51		50	CO	006E3		ADDL2	R0, RT		
	50	023C	CA	3C	006E6		MOVZWL	PROTO_VCB+60, R0		
	54		6140	DE	006EB		MOVAL	(R1)[R0], IDX_EOF		
			06	11	006EF	86\$:	BRB	89\$		1456
	CF		52	F4	006F1	87\$:	SOBGEQ	I, 85\$		1448
	85		53	F4	006F4	88\$:	SOBGEQ	J, 81\$		1430
	50		54	DO	006F7	89\$:	MOVL	IDX_EOF, R0		1462
0324	CA		50	D1	006FA		CMPL	R0, -PROTO_FCB+56		
			05	1B	006FF		BLEQU	90\$		
	50	0324	CA	DO	00701		MOVL	PROTO_FCB+56, R0		
	54		50	DO	00706	90\$:	MOVL	R0, IDX_EOF		
0328	CA		54	D1	00709		CMPL	IDX_EOF, PROTO_FCB+60		1463
			0A	1B	0070E		BLEQU	91\$		
0328	CA		54	DO	00710		MOVL	IDX_EOF, PROTO_FCB+60		1466
024E	CA		06	8E	00715		MNEGB	#6, -PROTO_VCB+78		1467
0000G	CF	0328	CA	DO	0071A	91\$:	MOVL	PROTO_FCB+60, VOL_CTX+8		1470
	0A	0000G	CF	E9	00721		BLBC	VOL_CTX, 92\$		1475
0240	CA	0000G	CF	DO	00726		MOVL	VOL_CTX+4, PROTO_VCB+64		1477
			00DD	31	0072D		BRW	104\$		
			53	D4	00730	92\$:	CLRL	FREE		1481
			56	D6	00732		INCL	J		1482
			77	11	00734		BRB	100\$		
			57	D6	00736	93\$:	INCL	LBN		1486
		0480	8F	BB	00738		PUSHR	#*M<R7,R10>		1487
0000G	CF		02	FB	0073C		CALLS	#2, READ_BLOCK		
	59		50	DO	00741		MOVL	R0, STATUS		
	2D		59	EB	00744		BLBS	STATUS, 96\$		1488
00000254	8F		59	D1	00747		CMPL	STATUS, #596		1491
			0E	12	0074E		BNEQ	94\$		
	7E	0254	8F	3C	00750		MOVZWL	#596, -(SP)		1493

	00000000G	00	01	FB	00755	CALLS	#1, LIB\$STOP	:	
			11	11	0075C	BRB	95\$:	
			59	DD	0075E	94\$:	PUSHL	STATUS	1495
			7E	D4	00760		CLRL	-(SP)	
	00000000G	00	8F	DD	00762		PUSHL	#7508000	
	020B	CA	03	FB	00768		CALLS	#3, LIB\$SIGNAL	1496
			10	88	0076F	95\$:	BISB2	#16, PROTO_VCB+11	1499
			50	D4	00774	96\$:	CLRL	I	1501
		55	6A40	DD	0077C	97\$:	MOVL	BUFFER[I], X	1502
			29	13	0077A		BEQL	99\$	1505
			52	D4	0077C		CLRL	B2	1508
		51	A2	9E	0077E	98\$:	MOVAB	-32(B2), R1	
		51	51	CE	00782		MNEGL	R1, R1	
54	55	51	52	EA	00785		FFS	B2, R1, X, B1	
			19	13	0078A		BEQL	99\$	
		51	A4	9E	0078C		MOVAB	-32(B1), R1	1510
		51	51	CE	00790		MNEGL	R1, R1	
52	55	51	54	EB	00793		FFC	B1, R1, X, B2	
	51	53	52	C1	00798		ADDL3	B2, FREE, R1	1511
	53	51	54	C3	0079C		SUBL3	B1, R1, FREE	
		20	52	D1	007A0		CMPL	B2, #32	1512
			D9	19	007A3		BLSS	98\$	
	C9	50	8F	F3	007A5	99\$:	AOBLEQ	#127, I, 97\$	1499
		86	56	F5	007AD	100\$:	SOBGR	J, 93\$	1482
		50	CA	3C	007B0		MOVZWL	PROTO_VCB+60, R0	1518
0240	CA	53	50	C5	007B5		MULL3	R0, FREE, PROTO_VCB+64	
	0000G	CF	CA	DD	007BB		MOVL	PROTO_VCB+64, VOL_CTX+4	1519
			49	11	007C2		BRB	104\$	1062
	3B	6B	04	E0	007C4	101\$:	BBS	#4, MOUNT_OPTIONS, 103\$	1538
	0000G	CF	00	FB	007C8		CALLS	#0, GET_VOLUME_LOCK_NAME	1541
			7E	D4	007CD		CLRL	-(SP)	1542
			5E	DD	007CF		PUSHL	SP	
		0000G	CF	9F	007D1		PUSHAB	GET_VOLUME_LOCK	
	00000000G	9F	03	FB	007D5		CALLS	#3, #SYSS\$CMKRNL	
		59	50	DD	007DC		MOVL	R0, STATUS	
		09	59	E8	007DF		BLBS	STATUS, 102\$	1544
			59	DD	007E2		PUSHL	STATUS	
	00000000G	00	01	FB	007E4		CALLS	#1, LIB\$STOP	1545
50	0000G	CF	CF	8D	007EB	102\$:	XORB3	DEV_CTX, VOL_CTX, R0	
		0D	50	E9	007F3		BLBC	R0, 103\$	
			8F	DD	007F6		PUSHL	#7504052	1547
	00000000G	00	01	FB	007FC		CALLS	#1, LIB\$STOP	
		05	CF	E9	00803	103\$:	BLBC	DEV_CTX, 104\$	1550
	0000G	CF	00	FB	00808		CALLS	#0, CHECK_CLUSTER_SANITY	1552
05	06	AB	05	E1	0080D	104\$:	BBC	#5, MOUNT_OPTIONS+6, 105\$	1562
	020B	CA	10	8A	00812		BICB2	#16, PROTO_VCB+11	1563
			7E	D4	00817	105\$:	CLRL	-(SP)	1565
			5E	DD	00819		PUSHL	SP	
		0000V	CF	9F	0081B		PUSHAB	MAKE_DISK_MOUNT	
	00000000G	9F	03	FB	0081F		CALLS	#3, #SYSS\$CMKRNL	
		59	50	DD	00826		MOVL	R0, STATUS	
		32	59	E8	00829		BLBS	STATUS, 108\$	1566
04	59	03	00	ED	0082C		CMPZV	#0, #3, STATUS, #4	1569
			0B	12	00831		BNEQ	106\$	
			59	DD	00833		PUSHL	STATUS	1570
	00000000G	00	01	FB	00835		CALLS	#1, LIB\$STOP	
			20	11	0083C		BRB	108\$	

	0B	0000'	CF	E9	0083E	106\$:	BLBC	IO STATUS, 107\$	1573	
			59	DD	00843		PUSHL	STATUS	1574	
	00000000G	00	01	FB	00845		CALLS	#1, LIB\$SIGNAL		
			10	11	0084C		BRB	108\$		
		7E	0000'	CF	3C	0084E	107\$:	MOVZWL	IO STATUS, -(SP)	1575
			7E	D4	00853		CLRL	-(SP)		
			59	DD	00855		USHL	STATUS		
	00000000G	00	03	FB	00857		CALLS	#3, LIB\$SIGNAL		
	0000G	CF	40	8F	88	0085E	108\$:	BISB2	#6, CLEANUP_FLAGS	1583
05		6B	29	E5	00864		BBCC	#41, MOUNT_OPTIONS, 109\$	1585	
	0000G	CF	00	FB	00868		CALLS	#0, BIND VOLUME	1586	
50	0000G	CF	01	78	0086D	109\$:	ASHL	#1, DEVICE_INDEX, R0	1591	
		0000G	CF	40	DF	00873	PUSHAL	PHYS_NAME[R0]		
		0214	CA	9F	00878		PUSHAB	PROTO_VCB+20		
			0C	DD	0087C		PUSHL	#12		
			03	DD	0087E		PUSHL	#3		
	00000000G	00	8F	DD	00880		PUSHL	#7512067		
		12	0488	05	FB	00886	CALLS	#5, LIB\$SIGNAL		
0D	01	AB	03	E0	00892		BLBS	CACHE STATUS, 110\$	1598	
			03	E0	00892		BBS	#3, MOUNT_OPTIONS+1, 110\$	1599	
	00000000G	00	8F	DD	00897		PUSHL	#7512203	1601	
			01	FB	0089D		CALLS	#1, LIB\$SIGNAL		
06	0000G	CF	01	E0	008A4	110\$:	BBS	#1, CLEANUP_FLAGS+1, 111\$	1610	
23	00C0G	CF	02	E1	008AA		BBC	#2, CLEANUP_FLAGS+1, 113\$		
			07	AB	95	008B0	111\$:	MOUNT_OPTIONS+7	1612	
			13	18	008B3		BGEQ	112\$		
			8F	DD	008B5		PUSHL	#7512211	1615	
	00000000G	00	01	FB	008BB		CALLS	#1, LIB\$SIGNAL		
	0000G	CF	06	8A	008C2		BICB2	#6, CLEANUP_FLAGS+1	1617	
				04	008C7		RET		1612	
05	0000G	CF	02	E1	008C8	112\$:	BBC	#2, CLEANUP_FLAGS+1, 113\$	1620	
	0000G	CF	02	88	008CE		BISB2	#2, CLEANUP_FLAGS+1	1622	
				04	008D3	113\$:	RET		1624	
				0000	008D4	114\$:	.WORD	Save nothing	0826	
			7E	D4	008D6		CLRL	-(SP)		
			5E	DD	008D8		PUSHL	SP		
	0000V	7E	04	AC	7D	008DA	MOVQ	4(AP), -(SP)		
		CF	03	FB	008DE		CALLS	#3, MOUNT_HANDLER		
				04	008E3		RET			

; Routine Size: 2276 bytes, Routine Base: \$CODE\$ + 0000


```
1097 1625 1 ROUTINE MOUNT_HANDLER (SIGNAL, MECHANISM) =
1098 1626 1
1099 1627 1 ++
1100 1628 1
1101 1629 1 FUNCTIONAL DESCRIPTION:
1102 1630 1
1103 1631 1 This routine is the condition handler for the main disk mount
1104 1632 1 code. It undoes any damage done so far and returns the error
1105 1633 1 status to the user mode caller.
1106 1634 1
1107 1635 1
1108 1636 1 CALLING SEQUENCE:
1109 1637 1 MOUNT_HANDLER (ARG1, ARG2)
1110 1638 1
1111 1639 1 INPUT PARAMETERS:
1112 1640 1 ARG1: address of signal vector
1113 1641 1 ARG2: address of mechanism vector
1114 1642 1
1115 1643 1 IMPLICIT INPUTS:
1116 1644 1 global pointers to blocks allocated
1117 1645 1
1118 1646 1 OUTPUT PARAMETERS:
1119 1647 1 NONE
1120 1648 1
1121 1649 1 IMPLICIT OUTPUTS:
1122 1650 1 NONE
1123 1651 1
1124 1652 1 ROUTINE VALUE:
1125 1653 1 $$$_RESIGNAL
1126 1654 1
1127 1655 1 SIDE EFFECTS:
1128 1656 1 necessary cleanups done
1129 1657 1
1130 1658 1 --
1131 1659 1
1132 1660 2 BEGIN
1133 1661 2
1134 1662 2 MAP
1135 1663 2 SIGNAL : REF BBLOCK, ! signal vector
1136 1664 2 MECHANISM : REF BBLOCK; ! mechanism vector
1137 1665 2
1138 1666 2 EXTERNAL
1139 1667 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
1140 1668 2 CLEANUP_FLAGS : BITVECTOR; ! cleanup action flags
1141 1669 2
1142 1670 2 EXTERNAL ROUTINE
1143 1671 2 CHECKSUM, ! compute block checksum
1144 1672 2 LOCK_CLEANUP : NOVALUE, ! cleanup dev and vol locks.
1145 1673 2 READ_BLOCK, ! read a disk block
1146 1674 2 WRITE_BLOCK; ! write a disk block
1147 1675 2
1148 1676 2
1149 1677 2 ! Note that cleanup is done if we are unwinding, which occurs when
1150 1678 2 ! we take an error exit.
1151 1679 2
1152 1680 2
1153 1681 3 IF (.SIGNAL[CHFSL_SIG_NAME] NEQ $$$_UNWIND)
```

```
1154 1682 3 AND ((.BBLOCK [SIGNAL [CHF$SIG_NAME], ST$V_SEVERITY] EQL ST$K_SEVERE) OR
1155 1683 3 (.BBLOCK [SIGNAL [CHF$SIG_NAME], ST$V_SEVERITY] EQL ST$K_ERROR))
1156 1684 3 THEN
1157 1685 3 BEGIN
1158 1686 3
1159 1687 3 ! Clear the dirty bits in the storage control block if they were set.
1160 1688 3 !
1161 1689 3
1162 1690 3 IF .CLEANUP_FLAGS[CLF_CLEANSCB] AND .MOUNT_OPTIONS[OPT_WRITE]
1163 1691 3 THEN
1164 1692 4 BEGIN
1165 1693 4 IF READ_BLOCK (.PROTO_VCB[VCB$SBMAPLBN]-1, BUFFER)
1166 1694 4 THEN
1167 1695 4 IF BUFFER [SCB$WRITECNT] NEQ 0
1168 1696 4 THEN
1169 1697 5 BEGIN
1170 1698 6 IF (BUFFER [SCB$WRITECNT] = .BUFFER [SCB$WRITECNT] - 1)
1171 1699 5 EQL 0
1172 1700 5 THEN
1173 1701 5 BUFFER [SCB$STATUS] = 0;
1174 1702 5
1175 1703 5 CHECKSUM (BUFFER);
1176 1704 5 WRITE_BLOCK (.PROTO_VCB[VCB$SBMAPLBN]-1, BUFFER);
1177 1705 4 END;
1178 1706 3 END;
1179 1707 3
1180 1708 3 LOCK_CLEANUP ();
1181 1709 3
1182 1710 2 END;
1183 1711 2
1184 1712 2 $$$_RESIGNAL
1185 1713 1 END; ! end of routine MOUNT_HANDLER
```

.EXTRN LOCK_CLEANUP

				0004 00000 MOUNT_HANDLER:							
			52	0000'	CF	9E	00002	.WORD	Save R2		1625
			50	04	AC	D0	00007	MOVAB	BUFFER, R2		
		00000920	8F	04	A0	D1	00008	MOVL	SIGNAL, R0		1681
					5C	13	00013	CMPL	4(R0), #2336		
04	04	A0	03		00	ED	00015	BEQL	4\$		
					08	13	00018	CMPZV	#0, #3, 4(R0), #4		1682
02	04	A0	03		00	ED	0001D	BEQL	1\$		
					4C	12	00023	CMPZV	#0, #3, 4(R0), #2		1683
		41	0000G	CF	04	E1	00025	BNEQ	4\$		
		38	0000G	CF	01	E1	00028	BBC	#4, CLEANUP_FLAGS+1, 3\$		1690
					52	DD	00031	BBC	#1, MOUNT_OPTIONS+1, 3\$		
		7E	0234	C2	01	C3	00033	PUSH	R2		1693
			0000G	CF	02	FB	00039	SUBL3	#1, PROTO_VCB+52, -(SP)		
				28	50	E9	0003E	CALLS	#2, READ_BLOCK		
				50	20	A2	9E	BLBC	R0, 3\$		
					25	13	00045	MOVAB	BUFFER+32, R0		1695
					50	20	A2	BEQL	3\$		
								MOVZWL	BUFFER+32, R0		1698
					50	D7	00048	DECL	R0		

MOUDK2
V04-002

B 2
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32;4
Page 33
(4)

	20	A2		50	B0	0004D	MOVW	R0, BUFFER+32		
				50	D5	00051	TSTL	R0		1699
			18	03	12	00053	BNEQ	2\$		
				A2	D4	00055	CLRL	BUFFER+24		1701
				52	DD	00058	PUSHL	R2		1703
	0000G	CF		01	FB	0005A	CALLS	#1, CHECKSUM		
				52	DD	0005F	PUSHL	R2		1704
7E	0234	C2		01	C3	00061	SUBL3	#1, PROTO_VCB+52, -(SP)		
	0000G	CF		02	FB	00067	CALLS	#2, WRITE_BLOCK		
	0000G	CF		00	FB	0006C	CALLS	#0, LOCK_CLEANUP		1708
		50	0918	8F	3C	00071	MOVZWL	#2\$28, R0		1713
				04	00076		RET			

; Routine Size: 119 bytes, Routine Base: \$CODE\$ + 08E4

```
1187 1714 1 ROUTINE MAKE_DISK_MOUNT =
1188 1715 1
1189 1716 1 ++
1190 1717 1
1191 1718 1 FUNCTIONAL DESCRIPTION:
1192 1719 1
1193 1720 1 This routine does all of the data base manipulation needed to get
1194 1721 1 a volume actually mounted. It allocates the real VCB, FCB, and
1195 1722 1 window, and hooks them all together. It also starts up the ACP
1196 1723 1 gets the mounted volume list entry made.
1197 1724 1
1198 1725 1
1199 1726 1 CALLING SEQUENCE:
1200 1727 1 MAKE_DISK_MOUNT ()
1201 1728 1
1202 1729 1 INPUT PARAMETERS:
1203 1730 1 NONE
1204 1731 1
1205 1732 1 IMPLICIT INPUTS:
1206 1733 1 MOUNT parser data base
1207 1734 1 own storage of this module
1208 1735 1
1209 1736 1 OUTPUT PARAMETERS:
1210 1737 1 NONE
1211 1738 1
1212 1739 1 IMPLICIT OUTPUTS:
1213 1740 1 NONE
1214 1741 1
1215 1742 1 ROUTINE VALUE:
1216 1743 1 1 if successful
1217 1744 1 status values if not
1218 1745 1
1219 1746 1 SIDE EFFECTS:
1220 1747 1 volume mounted
1221 1748 1
1222 1749 1 --
1223 1750 1
1224 1751 2 BEGIN
1225 1752 2
1226 1753 2 BUILTIN
1227 1754 2 INSQUE;
1228 1755 2
1229 1756 2 LOCAL
1230 1757 2 WINDOW_SIZE, : size in bytes needed for window
1231 1758 2 UCB : REF BBLOCK, : pointer to volume UCB
1232 1759 2 ORB : REF BBLOCK, : Pointer to device ORB
1233 1760 2 VCB : REF BBLOCK, : pointer to volume VCB
1234 1761 2 RVT : REF BBLOCK, : pointer to volume set RVT
1235 1762 2 SYS_STATUS, : system service status
1236 1763 2 STATUS, : general status value
1237 1764 2 NOWRITE, : state of volume set write lock
1238 1765 2 ERASE, : state of volume erase-on-delete
1239 1766 2 NOHIGHWATER, : state of volume file-highwater-marking
1240 1767 2 MOUNTVER, : state of volume set mount verification
1241 1768 2 LOCKED; : state of volume set allocation lock
1242 1769 2
1243 1770 2 EXTERNAL
```

```
: 1244 1771 2 DEV_CTX : BBLOCK FIELD (DC), ! device context
: 1245 1772 2 VLSETLCK_CTX : BBLOCK FIELD (VC), ! volume set lock context
: 1246 1773 2 VOL_CTX : BBLOCK FIELD (VC), ! volume lock context
: 1247 1774 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
: 1248 1775 2 STORED_CONTEXT : BITVECTOR, ! looks at xqp flag
: 1249 1776 2 CLEANUP_FLAGS : BITVECTOR, ! cleanup action flags
: 1250 1777 2 DEVICE_COUNT, ! number of devices specified
: 1251 1778 2 CHANNEL, ! channel assigned to device
: 1252 1779 2 STRUCT_NAME : VECTOR, ! descriptor of volume set name
: 1253 1780 2 HOME_BLOCK : BBLOCK, ! buffer containing home block
: 1254 1781 2 OWNER_UIC, ! owner UIC from command
: 1255 1782 2 PROTECTION, ! volume protection from command
: 1256 1783 2 EXT_CACHE, ! size of extent cache to allocate
: 1257 1784 2 FID_CACHE, ! size of file ID cache to allocate
: 1258 1785 2 QUO_CACHE, ! size of quota file cache to allocate
: 1259 1786 2 EXT_LIMIT, ! limit of volume space to cache
: 1260 1787 2 CURRENT_RVN, ! RVN of disk being mounted
: 1261 1788 2 REAL_VCB : REF BBLOCK, ! address of VCB allocated
: 1262 1789 2 REAL_VCA : REF BBLOCK, ! address of volume cache allocated
: 1263 1790 2 REAL_FCB : REF BBLOCK, ! address of FCB allocated
: 1264 1791 2 REAL_WCB : REF BBLOCK, ! address of window allocated
: 1265 1792 2 MTL_ENTRY : REF BBLOCK, ! address of mount list entry
: 1266 1793 2 SMT_ENTRY : REF BBLOCK, ! address of mount list entry for volume set
: 1267 1794 2 CTL$GL_VOLUMES : ADDRESSING_MODE (ABSOLUTE); ! count of volumes mounted by process
: 1268 1795 2
: 1269 1796 2
: 1270 1797 2 EXTERNAL ROUTINE
: 1271 1798 2 GET_VOLSET_LOCK, ! get cluster lock for volume set.
: 1272 1799 2 STORE_CONTEXT, ! write appropriate value blocks.
: 1273 1800 2 GET_CHANNELUCB, ! get UCB assigned to channel
: 1274 1801 2 ALLOCATE_MEM, ! allocate system dynamic memory
: 1275 1802 2 START_ACP, ! start and connect ACP to device
: 1276 1803 2 LOCK_IODB : ADDRESSING_MODE (GENERAL), ! lock I/O database mutex
: 1277 1804 2 UNLOCK_IODB : ADDRESSING_MODE (GENERAL), ! unlock I/O database mutex
: 1278 1805 2 ENTER_RVT, ! attach to relative volume table
: 1279 1806 2 ALLOC_LOGNAME, ! create logical name and MTL blocks
: 1280 1807 2 ENTER_LOGNAME, ! enter logical name and MTL in lists
: 1281 1808 2 SEND_ERRLOG; ! send message to error logger
: 1282 1809 2
: 1283 1810 2
: 1284 1811 2 ! Allocate all of the required control blocks. We allocate them in
: 1285 1812 2 ! advance to avoid having to back out of some awkward situations later on.
: 1286 1813 2 ! The one exception is the AQB, which is either found or allocated by
: 1287 1814 2 ! START_ACP.
: 1288 1815 2 !
: 1289 1816 2
: 1290 1817 2 ENABLE KERNEL_HANDLER;
: 1291 1818 2
: 1292 1819 2 REAL_VCB = ALLOCATE_MEM (VCB$C_LENGTH, 0);
: 1293 1820 2 REAL_VCB[VCB$B_TYPE] = DYN$C_VCB;
: 1294 1821 2 CH$MOVE (VCB$C_LENGTH-11, PROTO_VCB+11, .REAL_VCB+11);
: 1295 1822 2 UCB = GET_CHANNELUCB (.CHANNEL);
: 1296 1823 2 ORB = .UCB[UCB$L_ORB];
: 1297 1824 2 RVT = 0;
: 1298 1825 2
: 1299 1826 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
: 1300 1827 2 THEN
```

```
1301 1828 BEGIN
1302 1829 LOCAL FCB_ORB : REF BBLOCK;
1303 1830
1304 1831 REAL_VCB[VCBSL_FCBFL] = REAL_VCB[VCBSL_FCBFL];
1305 1832 REAL_VCB[VCBSL_FCBBL] = REAL_VCB[VCBSL_FCBFL];
1306 1833
1307 1834 REAL_FCB = ALLOCATE_MEM (FCB$C_LENGTH, 0);
1308 1835 REAL_FCB[FCBSB_TYPE] = DYN$C_FCB;
1309 1836 CH$MOVE (FCB$C_LENGTH-11, PROTO_FCB+11, .REAL_FCB+11);
1310 1837 REAL_FCB[FCBSL_WLFL] = REAL_FCB[FCBSL_WLFL];
1311 1838 REAL_FCB[FCBSL_WLBL] = REAL_FCB[FCBSL_WLFL];
1312 1839
1313 1840 FCB_ORB = REAL_FCB[FCBSR_ORB];
1314 1841 FCB_ORB[ORBSV_ACL_QUEUE] = 0;
1315 1842 FCB_ORB[ORBSL_ACL_COUNT] = 0;
1316 1843 FCB_ORB[ORBSL_ACL_DESC] = 0;
1317 1844 INSQUE (.REAL_FCB, REAL_VCB[VCBSL_FCBFL]);
1318 1845
1319 1846 WINDOW_SIZE = WCB$C_LENGTH + MAXU (.PROTO_WCB[WCB$W_NMAP] + 2, 6) * 6;
1320 1847 REAL_WCB = ALLOCATE_MEM (.WINDOW_SIZE, 0);
1321 1848 REAL_WCB[WCB$B_TYPE] = DYN$C_WCB;
1322 1849 CH$MOVE (.WINDOW_SIZE-11, PROTO_WCB+11, .REAL_WCB+11);
1323 1850 REAL_WCB[WCB$S_FCB] = .REAL_FCB;
1324 1851 INSQUE (.REAL_WCB, REAL_FCB[FCBSL_WLFL]);
1325 1852
1326 1853 ! Allocate the cache block for the volume, computing the size from the cache
1327 1854 ! parameters.
1328 1855
1329 1856
1330 1857 REAL_VCA = ALLOCATE_MEM (VCAS$C_LENGTH
1331 1858 + $BYTEOFFSET (VCASL_FIDLIST) + .FID_CACHE * 4,
1332 1859 + $BYTEOFFSET (VCASQ_EXTLIST) + .EXT_CACHE * 8,
1333 1860 0);
1334 1861 REAL_VCB[VCBSL_CACHE] = .REAL_VCA;
1335 1862 REAL_VCA[VCASB_TYPE] = DYN$C_VCA;
1336 1863 REAL_VCA[VCASL_FIDCACHE] = .REAL_VCA + VCAS$C_LENGTH;
1337 1864 REAL_VCA[VCASL_EXTCACHE] = .REAL_VCA + VCAS$C_LENGTH
1338 1865 + $BYTEOFFSET (VCASL_FIDLIST) + .FID_CACHE * 4;
1339 1866 BBLOCK [.REAL_VCA[VCASL_FIDCACHE], VCASW_FIDSIZE] = .FID_CACHE;
1340 1867 BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASW_EXTSIZE] = .EXT_CACHE;
1341 1868 BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASW_EXTLIMIT] = .EXT_LIMIT;
1342 1869 BBLOCK [BBLOCK [.REAL_VCA[VCASL_FIDCACHE], VCASB_FIDCACH], ACBSB_RMOD] =
1343 1870 PSL$C_KERNEL + ACBSM_NODELETE;
1344 1871 BBLOCK [BBLOCK [.REAL_VCA[VCASL_EXTCACHE], VCASB_EXTCACH], ACBSB_RMOD] =
1345 1872 PSL$C_KERNEL + ACBSM_NODELETE;
1346 1873 REAL_VCB[VCBSW_QUOSIZE] = .QUO_CACHE;
1347 1874
1348 1875 ! If this volume is part of a volume set, attach it to the RVT for the set,
1349 1876 ! creating one if it doesn't exist.
1350 1877
1351 1878
1352 1879 REAL_VCB[VCBSL_RVT] = .UCB;
1353 1880
1354 1881 IF .HOME_BLOCK[HM2$W_RVN] NEQ 0 OR .MOUNT_OPTION.[OPT_BIND]
1355 1882 THEN
1356 1883 BEGIN
1357 1884 RVT = ENTER_RVT (STRUCT_NAME[0], .UCB);
```

```

1358 1885 4      REAL_VCB[VCBSL_RVT] = .RVT;
1359 1886 4      REAL_WCB[WCB$SL_RVT] = .RVT;
1360 1887 4      CURRENT_RVN = .HOME_BLOCK[HM2$W_RVN];
1361 1888 4      REAL_FCB[FCB$W_FID_RVN] = .HOME_BLOCK[HM2$W_RVN];
1362 1889 4      (REAL_FCB[FCB$LOCKBASIS])<24,8> = .REAL_FCB[FCB$B_FID_RVN];
1363 1890 4      REAL_VCB[VCBSW_RVN] = .HOME_BLOCK[HM2$W_RVN];
1364 1891 4
1365 1892 4 ! Take out the volume set lock. Also check for cluster uniqueness
1366 1893 4 ! of the volume set structure name. Note that this
1367 1894 4 ! test is based on whether or not this is (or is not) the first instance
1368 1895 4 ! of this device being mounted and the lock for the volume set being created.
1369 1896 4 ! A given volume set must always be mounted in the same order on
1370 1897 4 ! different nodes in the cluster. If, for example, RVN 2 was mounted
1371 1898 4 ! first on node A, then if node B mounts RVN 1 next, it will fail because
1372 1899 4 ! the volume set lock already exists, even though it is the first mount
1373 1900 4 ! on the RVN 1 device.
1374 1901 4
1375 1902 4      IF .RVT [RVT$SL_STRUCLKID] EQL 0
1376 1903 4      THEN
1377 1904 4          BEGIN
1378 1905 4              GET_VOLSET_LOCK();
1379 1906 4
1380 1907 4              IF .STORED_CONTEXT [XQP]
1381 1908 4              THEN
1382 1909 4                  IF .DEV_CTX [DC_NOTFIRST_MNT] NEQ .VLSETLCK_CTX [VC_NOTFIRST_MNT]
1383 1910 4                  THEN
1384 1911 4                      ERR_EXIT (MOUN$VOLINSET);
1385 1912 4
1386 1913 4              END;
1387 1914 4
1388 1915 4      END;
1389 1916 2      END;
1390 1917 2
1391 1918 2 ! Now allocate space for logical name and mounted volume list entries.
1392 1919 2 ! If this is volume 1 of a set, we allocate 2 - one for the volume as usual
1393 1920 2 ! and one for the set. If a logical name is given in the command, it is assigned
1394 1921 2 ! to volume 1 of the set, or if only one volume is being mounted, to it.
1395 1922 2 ! Otherwise, the logical name is constructed from the volume label.
1396 1923 2
1397 1924 2
1398 1925 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN] AND .HOME_BLOCK[HM2$W_RVN] EQL 1
1399 1926 2 THEN
1400 1927 2     BEGIN
1401 1928 2         ALLOC_LOGNAME (0);
1402 1929 2         SMTL_ENTRY = .MTL_ENTRY;           ! copy reserved entry to entry for set
1403 1930 2         MTL_ENTRY = 0;
1404 1931 2         ALLOC_LOGNAME (1);
1405 1932 2     END
1406 1933 2
1407 1934 2 ELSE
1408 1935 2     BEGIN
1409 1936 2         IF .DEVICE_COUNT EQL 1
1410 1937 2         THEN ALLOC_LOGNAME (0)
1411 1938 2         ELSE ALLOC_LOGNAME (1);
1412 1939 2     END;
1413 1940 2
1414 1941 2 ! All data blocks except the AQB are now allocated. First set up the
```

```
1415 1942 2 ! volume ownership and protection in the VCB. Now hook up the blocks
1416 1943 2 ! to the device data base and start the ACP.
1417 1944 2
1418 1945 2
1419 1946 2 UCB[UCBSV_UNLOAD] = NOT .MOUNT_OPTIONS [OPT_NOUNLOAD];
1420 1947 2 ORB[ORB$$_OWNER] = .VOLUME_UIC;
1421 1948 2 IF .MOUNT_OPTIONS[OPT_OWNER_UIC]
1422 1949 2 THEN ORB[ORB$$_OWNER] = .OWNER_UIC;
1423 1950 2
1424 1951 2 ORB[ORB$$_PROT_16] = 1; ! SOGW protection word
1425 1952 2 IF .MOUNT_OPTIONS[OPT_FOREIGN]
1426 1953 2 THEN ORB[ORB$$_PROT] = %X'FF00'
1427 1954 2 ELSE ORB[ORB$$_PROT] = .HOME_BLOCK[HM2$$_PROTECT];
1428 1955 2 IF .MOUNT_OPTIONS[OPT_PROTECTION]
1429 1956 2 THEN ORB[ORB$$_PROT] = .PROTECTION;
1430 1957 2
1431 1958 2 STATUS = 1;
1432 1959 2 IF NOT .MOUNT_OPTIONS[OPT_FOREIGN]
1433 1960 2 THEN
1434 1961 2 BEGIN
1435 1962 2 REAL_VCB [VCBSV_MOUNTVER] = .MOUNT_OPTIONS [OPT_MOUNTVER];
1436 1963 2 REAL_WCB[WCB$$_ORGUCB] = .UCB;
1437 1964 2 START_ACP (.UCB, .REAL_VCB, AQB$$_F11V2);
1438 1965 2
1439 1966 2 ! Store value blocks of device and volume locks, as appropriate.
1440 1967 2
1441 1968 2
1442 1969 2 STORE_CONTEXT ();
1443 1970 2
1444 1971 2 ! Unless the disk is being mounted /NOQUOTA or is write locked, attempt
1445 1972 2 ! to connect the quota file if the RVN is 0 or 1. If it fails with no such
1446 1973 2 ! file, then proceed; else lock the volume.
1447 1974 2
1448 1975 2
1449 1976 2 IF NOT .MOUNT_OPTIONS[OPT_NOQUOTA]
1450 1977 2 AND .REAL_VCB[VCBSV_RVN] [EQU 1]
1451 1978 2 AND NOT .REAL_VCB[VCBSV_NOALLOC]
1452 1979 2 AND .MOUNT_OPTIONS[OPT_WRITE]
1453 1980 2 THEN
1454 1981 2 BEGIN
1455 1982 2 PSECT PLIT = $OWNS; ! ACP argument blocks must be writable
1456 1983 2
1457 1984 2 SYS_STATUS = DO_IO (
1458 1985 2 EFN = MOUNT_EFN,
1459 1986 2 CHAN = .CHANNEL,
1460 1987 2 FUNC = IOS_ACPCONTROL,
1461 1988 2 IOSB = IO_STATUS[0],
1462 1989 2 P1 = UPLIT (FIB$$_MTALEN,
1463 1990 2 UPLIT (0, WORD (0, 0, 0), WORD (4, 4, 0), 0,
1464 1991 2 WORD (0, FIB$$_ENA_QUOTA), 0)),
1465 1992 2 P2 = DESCRIPTOR ('QUOTA.SYS;1')
1466 1993 2 );
1467 1994 2 IF NOT .SYS_STATUS THEN IO_STATUS = .SYS_STATUS;
1468 1995 2
1469 1996 2 IF NOT .IO_STATUS[0]
1470 1997 2 THEN
1471 1998 2 BEGIN
```



```

1472 1999 5
1473 2000 5 ! CLF_REBUILDQUO was set in MOUNT_DISK2 if the QUODIRTY2 flag was
1474 2001 5 ! set in the SCB, indicating that the disk was improperly dismounted
1475 2002 5 ! sometime in the past when quota caching was enabled. However, if
1476 2003 5 ! we failed to enable quotas here for whatever reason (normally just
1477 2004 5 ! failure to find a quota file), clear the flag now so that quota
1478 2005 5 ! rebuild is not attempted.
1479 2006 5
1480 2007 5
1481 2008 5 CLEANUP_FLAGS [CLF_REBUILDQUO] = 0;
1482 2009 5
1483 2010 5 IF .IO_STATUS[0] NEQ $$$_NOSUCHFILE
1484 2011 5 THEN
1485 2012 5 BEGIN
1486 2013 5 REAL VCB[VCB$V_NOALLOC] = 1;
1487 2014 5 STATUS = MOUN$_QUOTAFAIL;
1488 2015 5 END;
1489 2016 5 END;
1490 2017 5 END;
1491 2018 5
1492 2019 5
1493 2020 5 ! Do /FOREIGN processing if requested.
1494 2021 5
1495 2022 5
1496 2023 5 ELSE
1497 2024 5 BEGIN
1498 2025 5
1499 2026 5 ! Store value blocks of device and volume locks, as appropriate.
1500 2027 5
1501 2028 5
1502 2029 5 STORE_CONTEXT ();
1503 2030 5
1504 2031 5 LOCK_IODB ();
1505 2032 5 UCB[UCB$$_VCB] = .REAL VCB;
1506 2033 5 UCB[UCB$$_DEVCHAR] = .UCB[UCB$$_DEVCHAR]
1507 2034 5 OR (DEVSM_MNT OR DEVSM_DIR OR DEVSM_FOR);
1508 2035 5 SET_DATACHECK (.UCB, 0);
1509 2036 5 UNLOCK_IODB ();
1510 2037 5 END;
1511 2038 5
1512 2039 5 IF .MOUNT_OPTIONS[OPT_NOSHARE] AND .CLEANUP_FLAGS[CLF_DEALLOCATE]
1513 2040 5 THEN UCB[UCB$$_DEADMO] = 1;
1514 2041 5
1515 2042 5 IF NOT .MOUNT_OPTIONS[OPT_WRITE]
1516 2043 5 THEN BBLOCK [UCB[UCB$$_DEVCHAR], DEVSV_SWL] = 1;
1517 2044 5
1518 2045 5 ! Enter the logical name for the volume; bump the user's volume mount count,
1519 2046 5 ! and make the error log entry for the mount.
1520 2047 5
1521 2048 5
1522 2049 5 ENTER_LOGNAME (.UCB, .REAL VCB);
1523 2050 5 CTL$GL_VOLUMES = .CTL$GL_VOLUMES + 1;
1524 2051 5 SEND_ERRLOG (1, .UCB);
1525 2052 5
1526 2053 5 ! If any volume in the set is mounted /NOWRITE or is locked due to an error,
1527 2054 5 ! the entire volume set must be similarly locked to prevent random behavior.
1528 2055 5 ! Scan the RVT and process all volumes in the set. Also inhibit disk rebuild
```

```
: 1529      2056 2 ! if the volumes are locked.
: 1530      2057 2 !
: 1531      2058 2
: 1532      2059 2 NOWRITE = .BBLOCK [UCB[UCBSL_DEVCHAR], DEV$V_SWL];
: 1533      2060 2 LOCKED = .REAL_VCB[VCBSV_NOALLOC];
: 1534      2061 2 MOUNTVER = .REAL_VCB[VCBSV_MOUNTVER];
: 1535      2062 2 ERASE = .REAL_VCB[VCBSV_ERASE];
: 1536      2063 2 NOHIGHWATER = .REAL_VCB[VCBSV_NOHIGHWATER];
: 1537      2064 2
: 1538      2065 2 IF .RVT NEQ 0
: 1539      2066 2 THEN
: 1540      2067 2 BEGIN
: 1541      2068 2 LOCK_IODB ();
: 1542      2069 2
: 1543      2070 2 INCR J FROM 1 TO .RVT[RVT$B_NVOLS]
: 1544      2071 2 DO
: 1545      2072 2 BEGIN
: 1546      2073 2
: 1547      2074 2 LOCAL
: 1548      2075 2 RVUCB : REF BBLOCK;
: 1549      2076 2
: 1550      2077 2 RVUCB = .VECTOR [RVT[RVT$L_UCBLST], .J-1];
: 1551      2078 2 IF .RVUCB NEQ 0
: 1552      2079 2 THEN
: 1553      2080 2 BEGIN
: 1554      2081 2 IF .NOWRITE
: 1555      2082 2 THEN BBLOCK [RVUCB[UCBSL_DEVCHAR], DEV$V_SWL] = 1;
: 1556      2083 2 NOWRITE = .BBLOCK [RVUCB[UCBSL_DEVCHAR], DEV$V_SWL];
: 1557      2084 2
: 1558      2085 2 VCB = .RVUCB[UCBSL_VCB];
: 1559      2086 2 IF .LOCKED
: 1560      2087 2 THEN VCB[VCBSV_NOALLOC] = 1;
: 1561      2088 2 LOCKED = .VCB[VCBSV_NOALLOC];
: 1562      2089 2
: 1563      2090 2 IF .MOUNTVER
: 1564      2091 2 THEN VCB[VCBSV_MOUNTVER] = 1;
: 1565      2092 2 MOUNTVER = .VCB[VCBSV_MOUNTVER];
: 1566      2093 2
: 1567      2094 2 IF .ERASE
: 1568      2095 2 THEN VCB[VCBSV_ERASE] = 1;
: 1569      2096 2 ERASE = .VCB[VCBSV_ERASE];
: 1570      2097 2
: 1571      2098 2 IF .NOHIGHWATER
: 1572      2099 2 THEN VCB[VCBSV_NOHIGHWATER] = 1;
: 1573      2100 2 NOHIGHWATER = .VCB[VCBSV_NOHIGHWATER];
: 1574      2101 2 END;
: 1575      2102 2 END;
: 1576      2103 2 UNLOCK_IODB ();
: 1577      2104 2 END;
: 1578      2105 2
: 1579      2106 2 IF .LOCKED OR .NOWRITE
: 1580      2107 2 THEN CLEANUP_FLAGS[CLF_REBUILD] = 0;
: 1581      2108 2
: 1582      2109 2 ! Increment the refcount, so that it never goes to zero while the device
: 1583      2110 2 ! is mounted.
: 1584      2111 2 ! All subsequent error paths from this point must do a full dismount to
: 1585      2112 2 ! correctly remove the refcount bias.
```

```
: 1586      2113 2 !
: 1587      2114 2
: 1588      2115 2 UCB[UCBSW_REFC] = .UCB[UCBSW_REFC] + 1;
: 1589      2116 2
: 1590      2117 2 RETURN .STATUS;
: 1591      2118 2
: 1592      2119 1 END;

! end of routine MAKE_DISK_MOUNT
```

```
.PSECT $OWNS$,NOEXE,2

      00000000 00008 P.AAE: .LONG 0
0000 0000 0000 0000C .WORD 0, 0, 0
0000 0004 0004 00012 .WORD 4, 4, 0
      00000000 00018 .LONG 0
0009 0000 0001C .WORD 0, 9
      00000000 00020 .LONG 0
      0000001C 00024 P.AAD: .LONG 28
      00000000 00028 .ADDRESS P.AAE
31 3B 53 59 53 2E 41 54 4F 55 51 0002C P.AAG: .ASCII \QUOTA.SYS;1\
      00000000 00037 .BLKB 1
      0000000B 00038 P.AAF: .LONG 11
      00000000 0003C .ADDRESS P.AAG

.EXTRN VLSETLCK_CTX, DEVICE_COUNT
.EXTRN CHANNEL_OWNER_UIC
.EXTRN PROTECTION, REAL_VCB
.EXTRN REAL_VCA, REAL_FCB
.EXTRN REAL_WCB, MTL_ENTRY
.EXTRN SMTL_ENTRY, CTLSGL_VOLUMES
.EXTRN GET_VOLSET_LOCK
.EXTRN STORE_CONTEXT, GET_CHANNELUCB
.EXTRN ALLOCATE_MEM, START_ACP
.EXTRN LOCK_IOCB, UNLOCK_IOCB
.EXTRN ENTER_RVT, ALLOC_LOGNAME
.EXTRN ENTER_LOGNAME, SEND_ERRLOG
.EXTRN COMMON_IO

.PSECT $CODE$,NOWRT,2

OFFC 00000 MAKE_DISK_MOUNT:
      6D 03B2 CF DE 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11 : 1714
      7E EC 8F 9A 00007 MOVAL 29$, (FP) : 1751
      0000G CF 02 FB 0000D CLRL -(SP) : 1819
      0000G CF 50 D0 00012 MOVZBL #236, -(SP)
      0A A0 11 90 00017 CALLS #2, ALLOCATE_MEM
      0B A0 0000' CF 00E1 8F 28 0001B MOVL R0, REAL_VCB : 1820
      0000G CF 0000G 00 8F 28 0001B MOVZBL #17, 10(R0) : 1821
      0000G CF 01 FB 00028 MOVZBL #225, PROTO_VCB+11, 11(R0) : 1822
      57 50 D0 0002D CALLS #1, GET_CHANNELUCB
      58 1C A7 D0 00030 MOVL R0, UCB
      03 0000G CF 59 D4 00034 MOVL 28(UCB), ORB : 1823
      03 0000G CF 03 E1 00036 CLRL RVT : 1824
      017D 51 0003C BBC #3, MOUNT_OPTIONS+1, 1$ : 1826
      BRW 5$
```

		50	0000G	CF	D0	0003F	1\$:	MOVL	REAL_VCB, R0	1831
		60			D0	00044		MOVL	R0, (R0)	
	04	A0			D0	00047		MOVL	R0, 4(R0)	1832
		7E			D4	0004B		CLRL	-(SP)	1834
		84			8F	9A	0004D	MOVZBL	#180, -(SP)	
	0000G	CF			02	FB	00051	CALLS	#2, ALLOCATE_MEM	
	0000G	CF			50	D0	00056	MOVL	R0, REAL_FCB	
		56	0000G	CF	D0	0005B		MOVL	REAL_FCB, R6	1835
	0A	A6			07	90	00060	MOVB	#7, TO(R6)	
OB	A6	0000'			8F	28	00064	MOVC3	#169, PROTO_FCB+11, 11(R6)	1836
	10	A6	00A9		8F	28	00064	MOVB	16(R6), 16(R6)	1837
	14	A6	10		A6	9E	0006D	MOVB	16(R6), 20(R6)	1838
		50	58		A6	9E	00072	MOVB	88(R6), FCB_ORB	1840
	0B	A0			C2	8A	0007B	BICB2	#2, 11(FCB_ORB)	1841
			28		A0	7C	0007F	CLRL	40(FCB_ORB)	1842
	0000G	DF			66	0E	00082	INSQUE	(R6), REAL_VCB	1844
		52	0000'		CF	3C	00087	MOVZWL	PROTO_WCB+22, R2	1846
		52			02	C0	0008C	ADDL2	#2, R2	
		06			52	D1	0008F	CMPL	R2, #6	
					03	1E	00092	BGEQU	2\$	
		52			06	D0	00094	MOVL	#6, R2	
		52			06	C4	00097	MULL2	#6, R2	
		52			30	C0	0009A	ADDL2	#48, WINDOW_SIZE	
					7E	D4	0009D	CLRL	-(SP)	1847
					52	DD	0009F	PUSHL	WINDOW_SIZE	
	0000G	CF			02	FB	000A1	CALLS	#2, ALLOCATE_MEM	
	0000G	CF			50	D0	000A6	MOVL	R0, REAL_WCB	
		56	0000G	CF	D0	000AB		MOVL	REAL_WCB, R6	1848
	0A	A6			12	90	000B0	MOVB	#18, 10(R6)	
		52			0B	C2	000B4	SUBL2	#11, R2	1849
OB	A6	0000'			52	28	000B7	MOVC3	R2, PROTO_WCB+11, 11(R6)	
		18	0000G	CF	D0	000BE		MOVL	REAL_FCB, 24(R6)	1850
	50	0000G			10	C1	000C4	ADDL3	#16, REAL_FCB, R0	1851
		60			66	0E	000CA	INSQUE	(R6), (R0)	
					7E	D4	000CD	CLRL	-(SP)	1857
		50	0000G	CF	D0	000CF		MOVL	FID_CACHE, R0	1858
	51	0000G			03	78	000D4	ASHL	#3, EXT_CACHE, R1	1859
			5C	A140	DF	000DA		PUSHAL	92(R1)[R0]	
	0000G	CF			02	FB	000DE	CALLS	#2, ALLOCATE_MEM	
	0000G	CF			50	D0	000E3	MOVL	R0, REAL_VCA	
		52	0000G	CF	D0	000E8		MOVL	REAL_VCB, R2	1861
		50	0000G	CF	D0	000ED		MOVL	REAL_VCA, R0	
	58	A2			50	D0	000F2	MOVL	R0, 88(R2)	
	0A	A0			32	90	000F6	MOVB	#50, 10(R0)	1862
		60	0C		A0	9E	000FA	MOVAB	12(R0), (R0)	1863
		51	0000G	CF	D0	000FE		MOVL	FID_CACHE, R1	1865
	04	A0	30	A041	DE	00103		MOVAL	48(R0)[R1], 4(R0)	
	00	B0			51	B0	00109	MOVW	R1, 20(R0)	1866
		50			60	7D	0010D	MOVQ	(R0), R0	1869
		61	0000G	CF	B0	00110		MOVW	EXT_CACHE, (R1)	1867
	08	A1	0000G	CF	B0	00115		MOVW	EXT_LIMIT, 8(R1)	1868
	13	A0			20	90	0011B	MOVB	#32, 19(R0)	1870
	1B	A1			20	90	0011F	MOVB	#32, 27(R1)	1872
	60	A2	0000G	CF	B0	00123		MOVW	QUO_CACHE, 96(R2)	1873
	20	A2			57	D0	00129	MOVL	UCB, 32(R2)	1879
			0000G	CF	B5	0012D		TSTW	HOMI_BLOCK+38	1881
					05	12	00131	BNEQ	3\$	

			63	0000G	CF	E9	00133	BLBC	MOUNT_OPTIONS+5, 4\$			
						57	DD	00138	PUSHL	UCB	1884	
						0000G	CF	9F	0013A	PUSHAB	STRUCT NAME	
			0000G	CF	02	FB	0013E	CALLS	#2, ENTER_RVT			
			59		50	D0	00143	MOVL	R0, RVT			
			51	0000G	CF	D0	00146	MOVL	REAL_VCB, R1		1885	
		20	A1		59	D0	0014B	MOVL	RVT, 32(R1)			
			50	0000G	CF	D0	0014F	MOVL	REAL_WCB, R0		1886	
		1C	A0		59	D0	00154	MOVL	RVT, 28(R0)			
			52	0000G	CF	3C	00158	MOVZWL	HOME_BLOCK+38, R2		1887	
			0000G	CF	52	D0	0015D	MOVL	R2, CURRENT RVN			
			50	0000G	CF	D0	00162	MOVL	REAL_FCB, R0		1888	
		28	A0		52	B0	00167	MOVW	R2, 40(R0)			
		4F	A0		28	A0	90	0016B	MOVB	40(R0), 79(R0)	1889	
		0E	A1		52	B0	00170	MOVW	R2, 14(R1)		1890	
					69	D5	00174	TSTL	(RVT)		1903	
					23	12	00176	BNEQ	4\$			
			0000G	CF	00	FB	00178	CALLS	#0, GET VOLSET_LOCK		1906	
18			CJ00G	CF	02	E1	0017D	BBC	#2, STORED_CONTEXT, 4\$		1908	
50			0000G	CF	0000G	CF	8D	00183	XORB3	DEV_CTX, VSETLCK_CTX, R0	1910	
				0D	50	E9	0018B	BLBC	R0, 4\$			
					8F	DD	0018E	PUSHL	#7504276		1912	
			00000000G	00	01	FB	00194	CALLS	#1, LIB\$STOP			
18			0000G	CF	03	E0	0019B	BBS	#3, MOUNT_OPTIONS+1, 5\$		1925	
				01	0000G	CF	B1	001A1	CMPL	HOME_BLOCK+38, #1		
					14	12	001A6	BNEQ	5\$			
					7E	D4	001A8	CLRL	-(SP)		1928	
			0000G	CF	01	FB	001AA	CALLS	#1, ALLOC_LOGNAME			
			0000G	CF	0000G	CF	D0	001AF	MOVL	MTL_ENTRY, SMTL_ENTRY	1929	
					0000G	CF	D4	001B6	CLRL	MTL_ENTRY	1930	
					0B	11	001BA	BRB	6\$		1931	
				01	0000G	CF	D1	001BC	CMPL	DEVICE_COUNT, #1	1936	
					04	12	001C1	BNEQ	6\$			
					7E	D4	001C3	CLRL	-(SP)		1937	
					02	11	001C5	BRB	7\$			
					01	DD	001C7	PUSHL	#1		1938	
			0000G	CF	01	FB	001C9	CALLS	#1, ALLOC_LOGNAME			
					02	EF	001CE	EXTZV	#2, #1, MOUNT_OPTIONS+1, R0		1946	
					50	D2	001D5	MCOML	R0, R0			
65					50	F0	001D8	INSV	R0, #4, #1, 101(UCB)			
					50	F0	001D8	INSV	VOLUME_UIC, (ORB)		1947	
					CF	D0	001DE	MOVL	#2, MOUNT_OPTIONS+2, 8\$		1948	
			05	0000G	CF	D0	001E9	MOVL	OWNER_UIC, (ORB)		1949	
					01	88	001EE	BISB2	#1, 1T(ORB)		1951	
			08	0000G	CF	03	E1	001F2	BBC	#3, MOUNT_OPTIONS+1, 9\$	1952	
			18	A8	FF00	8F	B0	001F8	MOVW	#-256, 24(ORB)	1953	
					06	11	001FE	BRB	10\$			
			18	A8	0000G	CF	B0	00200	MOVW	HOME_BLOCK+52, 24(ORB)	1954	
			06	0000G	CF	01	E1	00206	BBC	#1, MOUNT_OPTIONS+2, 11\$	1955	
			18	A8	0000G	CF	B0	0020C	MOVW	PROTECTION, 24(ORB)	1956	
					01	D0	00212	MOVL	#1, STATUS		1958	
			03	0000G	CF	03	E1	00215	BBC	#3, MOUNT_OPTIONS+1, 12\$	1959	
					009A	31	0021B	BRW	15\$			
					51	CF	D0	0021E	MOVL	REAL_VCB, R1	1962	
			53	50	0000G	CF	06	EF	00223	EXTZV	#6, #1, MOUNT_OPTIONS+6, R0	
			A1			50	F0	0022A	INSV	R0, #2, #1, 83(R1)		
					50	CF	D0	00230	MOVL	REAL_WCB, R0	1963	

10	A0	57	D0	00235	MOVL	UCB, 16(R0)	1964
		02	DD	00239	PUSHL	#2	
		51	DD	0023B	PUSHL	R1	
		57	DD	0023D	PUSHL	UCB	
	0000G	CF	03	FB	0023F	CALLS	#3, START_ACP
67	0000G	CF	00	FB	00244	CALLS	#0, STORE_CONTEXT
	0000G	CF	C2	E0	00249	BBS	#2, MOUNT_OPTIONS+5, 14\$
		50	CF	D0	0024F	MOVL	REAL_VCB, R0
		01	OE	A0	B1	00254	CMPW
			5C	1A	00258	BGTRU	14\$
		50	CF	D0	0025A	MOVL	REAL_VCB, R0
7E	0B	A0	04	E0	0025F	BBS	#4, T1(R0), 16\$
78	0000G	CF	01	E1	00264	BBC	#1, MOUNT_OPTIONS+1, 16\$
			7E	7C	0026A	CLRQ	-(SP)
			7E	7C	0026C	CLRQ	-(SP)
		0000'	CF	9F	0026E	PUSHAB	P.AAF
		0000'	CF	9F	00272	PUSHAB	P.AAD
			7E	7C	00276	CLRQ	-(SP)
		0000'	CF	9F	00278	PUSHAB	IO STATUS
			38	DD	0027C	PUSHL	#58
		0000G	CF	DD	0027E	PUSHL	CHANNEL
			1A	DD	00282	PUSHL	#26
00000000G	00		0C	FB	00284	CALLS	#12, COMMON_IO
	05		50	E8	0028B	BLBS	SYS_STATUS, -13\$
0000'	CF		50	D0	0028E	MOVL	SYS_STATUS, 'IO STATUS
	4A	0000	CF	E8	00293	BLBS	IO STATUS, 16\$
0000G	CF		04	8A	00298	BICB2	#4, CLEANUP_FLAGS+1
0910	8F	0000'	CF	B1	0029D	CMPW	IO STATUS, #2320
			3C	13	002A4	BEQL	16\$
	50	0000G	CF	D0	002A6	MOVL	REAL_VCB, R0
	A0		10	88	002AB	BISB2	#16, 11(R0)
	5B	00729038	8F	D0	002AF	MOVL	#7508024, STATUS
			2A	11	002B6	BRB	16\$
0000G	CF		00	FB	002B8	CALLS	#0, STORE_CONTEXT
00000000G	00		00	FB	002BD	CALLS	#0, LOCK_IODB
34	A7	0000G	CF	D0	002C4	MOVL	REAL_VCB, 52(UCB)
38	A7	010800C8	8F	C8	002CA	BISL2	#17301512, 56(UCB)
			7E	D4	002D2	CLRL	-(SP)
			57	DD	002D4	PUSHL	UCB
	0000V	CF	02	FB	002D6	CALLS	#2, SET_DATACHECK
00000000G	00		00	FB	002DB	CALLS	#0, UNLOCK_IODB
0A	0000G	CF	04	E1	002E2	BBC	#4, MOUNT_OPTIONS, 17\$
04	0000G	CF	01	E1	002E8	BBC	#1, CLEANUP_FLAGS, 17\$
	65	A7	04	88	002EE	BISB2	#4, 101(UCB)
04	0000G	CF	01	E0	002F2	BBS	#1, MOUNT_OPTIONS+1, 18\$
	38	A7	02	88	002F8	BISB2	#2, 59(UCB)
		0000G	CF	DD	002FC	PUSHL	REAL_VCB
			57	DD	00300	PUSHL	UCB
0000G	CF		02	FB	00302	CALLS	#2, ENTER_LOGNAME
		00000000G	9F	D6	00307	INCL	#CTL\$GL_VOLUMES
			57	DD	0030D	PUSHL	UCB
			01	DD	0030F	PUSHL	#1
0000G	CF		02	FB	00311	CALLS	#2, SEND_ERRLOG
55	3B	A7	01	EF	00316	EXTZV	#1, #1, 59(UCB), NOWRITE
			50	D0	0031C	MOVL	REAL_VCB, R0
54	0B	A0	04	EF	00321	EXTZV	#4, #1, 11(R0), LOCKED
56	53	A0	02	EF	00327	EXTZV	#2, #1, 83(R0), MOUNTVER
							2061

52	53	A0	01	03	EF	0032D	EXTZV	#3, #1, 83(R0), ERASE	2062
58	53	A0	01	04	EF	00333	EXTZV	#4, #1, 83(R0), NOHIGHWATER	2063
				59	D5	00339	TSTL	RV1	2065
		00000000G	00	69	13	0033B	BEQL	26\$	
			5A	00	FB	0033D	CALLS	#0, LOCK_IODB	2068
			53	0B	A9	9A 00344	MOVZBL	11(RVT), R10	2070
				44	A9	9E 00348	MOVAB	68(RVT), R3	2077
				59	D4	0034C	CLRL	J	
			50	4B	11	0034E	BRB	25\$	
				FC	A3	49 D0 00350	19\$:	MOVL	-4(R3)[J], RVUCB
				44	13	00355	BEQL	25\$	2078
			04	55	E9	00357	BLBC	NOWRITE, 20\$	2081
		3B	A0	02	88	0035A	BISB2	#2, 59(RVUCB)	2082
55	3B	A0	01	01	EF	0035E	20\$:	EXTZV	#1, #1, 59(RVUCB), NOWRITE
			51	34	A0	D0 00364	MOVL	52(RVUCB), VCB	2085
			04	54	E9	00368	BLBC	LOCKED, 21\$	2086
		0B	A1	10	88	0036B	BISB2	#16, 11(VCB)	2087
54	0B	A1	01	04	EF	0036F	21\$:	EXTZV	#4, #1, 11(VCB), LOCKED
			04	56	E9	00375	BLBC	MOUNTVER, 22\$	2090
		53	A1	04	88	00378	BISB2	#4, 83(VCB)	2091
			50	33	A1	9E 0037C	22\$:	MOVAB	83(VCB), R0
56	60		01	02	EF	00380	EXTZV	#2, #1, (R0), MOUNTVER	
			03	52	E9	00385	BLBC	ERASE, 23\$	2094
			60	08	88	00388	BISB2	#8, (R0)	2095
52	60		01	03	EF	0038B	23\$:	EXTZV	#3, #1, (R0), ERASE
			03	58	E9	00390	BLBC	NOHIGHWATER, 24\$	2098
			60	10	88	00393	BISB2	#16, (R0)	2099
58	60		01	04	EF	00396	24\$:	EXTZV	#4, #1, (R0), NOHIGHWATER
	B1		59	5A	F3	0039B	25\$:	AOBLEQ	R10, J, 19\$
		00000000G	00	00	FB	0039F	CALLS	#0, UNLOCK_IODB	2103
			03	54	E8	003A6	26\$:	BLBS	LOCKED, 27\$
			05	55	E9	003A9	BLBC	NOWRITE, 28\$	2106
		0000G	CF	02	8A	003AC	27\$:	BICB2	#2, CLEANUP_FLAGS+1
				5C	A7	B6 003B1	28\$:	INCW	92(UCB)
			50	5B	D0	003B4	MOVL	STATUS, R0	2115
					04	003B7	RET		2117
					0000	003B8	29\$:	.WORD	Save nothing
				7E	D4	003BA	CLRL	-(SP)	1751
				5E	DD	003BC	PUSHL	SP	
		0000V	7E	04	AC	7D 003BE	MOVQ	4(AP), -(SP)	
			CF	03	FB	003C2	CALLS	#3, KERNEL_HANDLER	
					04	003C7	RET		

; Routine Size: 968 bytes, Routine Base: \$CODE\$ + 095B

```
1594 2120 1 GLOBAL ROUTINE SET_DATACHECK (UCB, HOME_BLOCK) : NOVALUE =
1595 2121 1
1596 2122 1 ++
1597 2123 1
1598 2124 1 FUNCTIONAL DESCRIPTION:
1599 2125 1
1600 2126 1 This routine sets the read and write check bits in the indicated UCB
1601 2127 1 according to the command switches and the volume characteristics.
1602 2128 1
1603 2129 1
1604 2130 1 CALLING SEQUENCE:
1605 2131 1 SET_DATACHECK (ARG1, ARG2)
1606 2132 1
1607 2133 1 INPUT PARAMETERS:
1608 2134 1 ARG2: address of home block or 0
1609 2135 1
1610 2136 1 IMPLICIT INPUTS:
1611 2137 1 MOUNT_OPTIONS: datacheck qualifier bits
1612 2138 1
1613 2139 1 OUTPUT PARAMETERS:
1614 2140 1 ARG1: address of UCB
1615 2141 1
1616 2142 1 IMPLICIT OUTPUTS:
1617 2143 1 NONE
1618 2144 1
1619 2145 1 ROUTINE VALUE:
1620 2146 1 NONE
1621 2147 1
1622 2148 1 SIDE EFFECTS:
1623 2149 1 NONE
1624 2150 1
1625 2151 1 --
1626 2152 1
1627 2153 2 BEGIN
1628 2154 2
1629 2155 2 MAP
1630 2156 2 UCB : REF BBLOCK, ! UCB arg
1631 2157 2 HOME_BLOCK : REF BBLOCK; ! home block arg
1632 2158 2
1633 2159 2 EXTERNAL
1634 2160 2 MOUNT_OPTIONS : BITVECTOR; ! parser option flags
1635 2161 2
1636 2162 2 ! The read and write check attributes to be set are simply the inclusive
1637 2163 2 OR of the read and write check volume attributes and the command options.
1638 2164 2
1639 2165 2
1640 2166 2 BBLOCK [UCB[UCB$DEVCHAR], DEV$V_RCK] = .MOUNT_OPTIONS[OPT_READCHECK]
1641 2167 3 OR (IF .HOME_BLOCK NEQ 0
1642 2168 3 THEN .HOME_BLOCK[HM2$V_READCHECK]
1643 2169 3 ELSE 0
1644 2170 2 );
1645 2171 2
1646 2172 2 BBLOCK [UCB[UCB$DEVCHAR], DEV$V_WCK] = .MOUNT_OPTIONS[OPT_WRITECHECK]
1647 2173 3 OR (IF .HOME_BLOCK NEQ 0
1648 2174 3 THEN .HOME_BLOCK[HM2$V_WRITECHECK]
1649 2175 3 ELSE 0
1650 2176 2 );
```


MOUDK2
V04-002

C 3
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32;4 Page 47
(6)

: 1651
: 1652 2177 2
2178 1 END;

! end of routine SET_DATACHECK

				50	04	AC	0004	00000	.ENTRY	SET_DATACHECK, Save R2	:	2120
						51	7D	00002	MOVQ	UCB, R0	:	2166
						08	D5	00006	TSTL	R1	:	2167
						00	13	00008	BEQL	1\$:	
	51	2A	A1	01		02	EF	0000A	EXTZV	#0, #1, 42(R1), R1	:	2168
						51	11	00010	BRB	2\$:	
						03	D4	00012	CLRL	R1	:	2167
	52	0000G	CF	01		51	EF	00014	EXTZV	#3, #1, MOUNT_OPTIONS+4, R2	:	
				52		52	88	0001B	BISB2	R1, R2	:	
3B	A0		01	06		52	F0	0001E	INSV	R2, #6, #1, 59(R0)	:	
				51	08	AC	D0	00024	MOVL	HOME_BLOCK, R1	:	2173
						08	13	00028	BEQL	3\$:	
	51	2A	A1	01		01	EF	0002A	EXTZV	#1, #1, 42(R1), R1	:	2174
						02	11	00030	BRB	4\$:	
						51	D4	00032	CLRL	R1	:	2173
	52	0000G	CF	01		04	EF	00034	EXTZV	#4, #1, MOUNT_OPTIONS+4, R2	:	
				52		51	88	0003B	BISB2	R1, R2	:	
3B	A0		01	07		52	F0	0003E	INSV	R2, #7, #1, 59(R0)	:	
						04	00044	RET			:	2178

; Routine Size: 69 bytes, Routine Base: \$CODE\$ + 0D23

```

1654 2179 1 ROUTINE KERNEL_HANDLER (SIGNAL, MECHANISM) : NOVALUE =
1655 2180 1
1656 2181 1 ++
1657 2182 1
1658 2183 1 FUNCTIONAL DESCRIPTION:
1659 2184 1
1660 2185 1 This routine is the condition handler for all of the kernel mode
1661 2186 1 code. It undoes any damage done so far and returns the error
1662 2187 1 status to the user mode caller.
1663 2188 1
1664 2189 1
1665 2190 1 CALLING SEQUENCE:
1666 2191 1 KERNEL_HANDLER (ARG1, ARG2)
1667 2192 1
1668 2193 1 INPUT PARAMETERS:
1669 2194 1 ARG1: address of signal vector
1670 2195 1 ARG2: address of mechanism vector
1671 2196 1
1672 2197 1 IMPLICIT INPUTS:
1673 2198 1 global pointers to blocks allocated
1674 2199 1
1675 2200 1 OUTPUT PARAMETERS:
1676 2201 1 NONE
1677 2202 1
1678 2203 1 IMPLICIT OUTPUTS:
1679 2204 1 NONE
1680 2205 1
1681 2206 1 ROUTINE VALUE:
1682 2207 1 NONE
1683 2208 1
1684 2209 1 SIDE EFFECTS:
1685 2210 1 stack unwound, allocations undone
1686 2211 1
1687 2212 1 --
1688 2213 1
1689 2214 2 BEGIN
1690 2215 2
1691 2216 2 MAP
1692 2217 2 SIGNAL : REF BBLOCK, ! signal vector
1693 2218 2 MECHANISM : REF BBLOCK; ! mechanism vector
1694 2219 2
1695 2220 2 LOCAL
1696 2221 2 P : REF BBLOCK, ! pointer to scan system lists
1697 2222 2 UCB : REF BBLOCK; ! UCB being mounted
1698 2223 2
1699 2224 2 EXTERNAL
1700 2225 2 MOUNT_OPTIONS : BITVECTOR, ! command parser options
1701 2226 2 CLEANUP_FLAGS : BITVECTOR, ! cleanup action flags
1702 2227 2 CHANNEL, ! channel assigned to device
1703 2228 2 MAILBOX_CHANNEL, ! channel number of ACP mailbox
1704 2229 2 REAL_VCB : REF BBLOCK, ! address of VCB allocated
1705 2230 2 REAL_VCA : REF BBLOCK, ! address of volume cache allocated
1706 2231 2 REAL_FCB : REF BBLOCK, ! address of FCB allocated
1707 2232 2 REAL_WCB : REF BBLOCK, ! address of window allocated
1708 2233 2 REAL_RVT : REF BBLOCK, ! address of disk RVT
1709 2234 2 REAL_AQB : REF BBLOCK, ! address of AQB allocated
1710 2235 2 MTL_ENTRY : REF BBLOCK, ! address of mounted volume list entry
```

```

: 1711      2236      2      SMTL_ENTRY      : REF BBLOCK,      ! address of volume set MTL
: 1712      2237      2      IOCSGL_AQBLIST : REF BBLOCK ADDRESSING_MODE (ABSOLUTE);
: 1713      2238      2      ! system AQB list
: 1714      2239      2
: 1715      2240      2      EXTERNAL ROUTINE
: 1716      2241      2      GET_CHANNELUCB,      ! get UCB address of channel
: 1717      2242      2      LOCK_IODB      : ADDRESSING_MODE (GENERAL), ! interlock system I/O database
: 1718      2243      2      UNLOCK_IODB      : ADDRESSING_MODE (GENERAL), ! unlock system I/O database
: 1719      2244      2      DEALLOCATE_MEM;      ! deallocate system dynamic memory
: 1720      2245      2
: 1721      2246      2
: 1722      2247      2      ! Deallocate whatever control blocks exist to wherever they came from.
: 1723      2248      2      !
: 1724      2249      2
: 1725      2250      2      IF .SIGNAL[CHFSL_SIG_NAME] NEQ SS$UNWIND
: 1726      2251      2      THEN
: 1727      2252      2      BEGIN
: 1728      2253      2
: 1729      2254      2      IF .SIGNAL[CHFSL_SIG_ARGS] NEQ 3
: 1730      2255      2      THEN BUG_CHECK (ONX SIGNAL, FATAL, 'Unexpected signal in MOUNT');
: 1731      2256      2
: 1732      2257      2      ! If there is a mailbox in existence, deassign its channel, thereby
: 1733      2258      2      ! deleting the mailbox.
: 1734      2259      2      !
: 1735      2260      2
: 1736      2261      2      IF .CLEANUP_FLAGS[CLF_DEASSMBX]
: 1737      2262      2      THEN
: 1738      2263      2      SDASSGN (CHAN = .MAILBOX_CHANNEL);
: 1739      2264      2
: 1740      2265      2      ! Clean up the UCB.
: 1741      2266      2      !
: 1742      2267      2
: 1743      2268      2      UCB = GET_CHANNELUCB (.CHANNEL);
: 1744      2269      2      LOCK_IODB ();
: 1745      2270      2      BBLOCK [UCB [UCB$DEVCHAR], DEV$V_MNT] = 0;
: 1746      2271      2      UCB[UCB$VCB] = 0;
: 1747      2272      2      UNLOCK_IODB ();
: 1748      2273      2
: 1749      2274      2      ! If we have created an AQB but no ACP, we must remove the AQB from the
: 1750      2275      2      ! system list.
: 1751      2276      2      !
: 1752      2277      2
: 1753      2278      2      IF .CLEANUP_FLAGS[CLF_DELAQB]
: 1754      2279      2      THEN
: 1755      2280      2      BEGIN
: 1756      2281      2      LOCK_IODB ();
: 1757      2282      2      P = .IOCSGL_AQBLIST;
: 1758      2283      2      IF .P EQL .REAL_AQB
: 1759      2284      2      THEN
: 1760      2285      2      IOCSGL_AQBLIST = .REAL_AQB[AQB$LINK]
: 1761      2286      2      ELSE
: 1762      2287      2      BEGIN
: 1763      2288      2      UNTIL .P[AQB$LINK] EQL .REAL_AQB
: 1764      2289      2      DO P = .P[AQB$LINK];
: 1765      2290      2      P[AQB$LINK] = .REAL_AQB[AQB$LINK];
: 1766      2291      2      END;
: 1767      2292      2      DEALLOCATE_MEM (.REAL_AQB, 0);
```

```

: 1768      2293      4      UNLOCK_IODB ();
: 1769      2294      4      END;
: 1770      2295      4
: 1771      2296      4      ! If we have hooked up to an RVT, undo it. Note that this must be done under
: 1772      2297      4      ! interlock since others may be looking at the same RVT at the same time.
: 1773      2298      4      ! If the RVT is not disappearing entirely, remove knowledge of this volume
: 1774      2299      4      ! from it by zeroing the UCB entry in its list of UCB's.
: 1775      2300      4      !
: 1776      2301      4
: 1777      2302      4      IF .REAL_RVT NEQ 0
: 1778      2303      4      THEN
: 1779      2304      4      BEGIN
: 1780      2305      4      LOCK_IODB ();
: 1781      2306      4      REAL_RVT[RVTSW_REFC] = .REAL_RVT[RVTSW_REFC] - 1;
: 1782      2307      4      IF .REAL_RVT[RVTSW_REFC] EQL 0
: 1783      2308      4      THEN
: 1784      2309      4      DEALLOCATE_MEM (.REAL_RVT, 0)
: 1785      2310      4      ELSE
: 1786      2311      4      VECTOR [REAL_RVT [RVTSL_UCBLST], .REAL_VCB [VCBSW_RVN]-1] = 0;
: 1787      2312      4
: 1788      2313      4      UNLOCK_IODB ();
: 1789      2314      4      END;
: 1790      2315      4
: 1791      2316      4      IF .REAL_VCB NEQ 0
: 1792      2317      4      THEN DEALLOCATE_MEM (.REAL_VCB, 0);
: 1793      2318      4
: 1794      2319      4      IF .REAL_VCA NEQ 0
: 1795      2320      4      THEN DEALLOCATE_MEM (.REAL_VCA, 0);
: 1796      2321      4
: 1797      2322      4      IF .REAL_FCB NEQ 0
: 1798      2323      4      THEN DEALLOCATE_MEM (.REAL_FCB, 0);
: 1799      2324      4
: 1800      2325      4      IF .REAL_WCB NEQ 0
: 1801      2326      4      THEN DEALLOCATE_MEM (.REAL_WCB, 0);
: 1802      2327      4
: 1803      2328      4      IF .MTL_ENTRY NEQ 0
: 1804      2329      4      THEN DEALLOCATE_MEM (.MTL_ENTRY, 1);
: 1805      2330      4
: 1806      2331      4      IF .SMTL_ENTRY NEQ 0
: 1807      2332      4      THEN DEALLOCATE_MEM (.SMTL_ENTRY, 1);
: 1808      2333      4
: 1809      2334      4      ! Return the condition code in R0.
: 1810      2335      4      !
: 1811      2336      4
: 1812      2337      4      MECHANISM[CHFSL_MCH_SAVRO] = .SIGNAL[CHFSL_SIG_NAME];
: 1813      2338      4      SUNWIND ();
: 1814      2339      4
: 1815      2340      4      END;
: 1816      2341      1      END;
! end of routine KERNEL_HANDLER
```

```

.EXTRN MAILBOX_CHANNEL
.EXTRN REAL_RVT, REAL_AQB
.EXTRN IOCSGL_AQBLIST, DEALLOCATE_MEM
.EXTRN BUGS_UNIXSIGNAL, SYSSDASSGN
.EXTRN SYSSUNWIND
```

```
007C 00000 KERNEL_HANDLER:
      56 00000000G 9F 9E 00002 .WORD Save R2,R3,R4,R5,R6      2179
      55 00000000G 00 9E 00009 MOVAB @#IOCSGL_AQBLIST, R6
      54 00000000G 00 9E 00010 MOVAB UNLOCK_IODB, R5
      53 0000G CF 9E 00017 MOVAB LOCK_IODB, R4
      50 04 AC D0 0001C MOVAB DEALLOCATE_MEM, R3
00000920 8F 04 A0 D1 00020 MOVL SIGNAL, R0      2250
      01 12 00028 CMPL 4(R0), #2336
      04 04 0002A BNEQ 1$
      03 60 D1 0002B 1$: RET
      04 13 0002E CMPL (R0), #3      2254
      FEFF 00030 BEQL 2$
      0000* 00032 BUGW      2255
      0B 0000G CF 03 E1 00034 2$: .WORD <BUG$ UNXSIGNAL!4>
      00000000G 00 0000G CF DD 0003A BBC #3, CLEANUP_FLAGS, 3$      2261
      0000G CF DD 00045 3$: PUSHL MAILBOX_CHANNEL      2263
      0000G CF 01 FB 00049 CALLS #1, SYS$DASSGN
      52 50 D0 0004E PUSHL CHANNEL      2268
      64 00 FB 00051 CALLS #1, GET_CHANNELUCB
      3A A2 08 8A C0054 MOVL R0, UCB
      34 A2 D4 00058 CALLS #0, LOCK_IODB      2269
      65 00 FB 0005B BICB2 #8, 58(UCB)      2270
      31 0000G CF 02 E1 0005E CLRL 52(UCB)      2271
      64 00 FB 00064 CALLS #0, UNLOCK_IODB      2272
      50 66 D0 00067 BBC #2, CLEANUP_FLAGS, 7$      2278
      51 0000G CF D0 0006A CALLS #0, LOCK_IODB      2281
      51 50 D1 0006F MOVL IOCSGL_AQBLIST, P      2282
      06 12 00072 MOVL REAL_AQB, R1      2283
      66 10 A1 D0 00074 CMPL P, RT
      51 10 A0 D1 0007A 4$: BNEQ 4$      2285
      06 13 0007E MOVL 16(R1), IOCSGL_AQBLIST      2288
      50 10 A0 D0 00080 BRB 6$
      10 A0 10 A1 D0 00086 5$: CMPL 16(P), R1      2289
      7E D4 0008B 6$: BEQL 5$      2290
      51 DD 0008D MOVL 16(R1), 16(P)      2292
      63 02 FB 0008F PUSHL R1
      65 00 FB 00092 CALLS #2, DEALLOCATE_MEM
      0000G CF D5 00095 7$: CALLS #0, UNLOCK_IODB      2293
      26 13 00099 TSTL REAL_RVT      2302
      64 00 FB 0009B BEQL 10$
      52 0000G CF D0 0009E CALLS #0, LOCK_IODB      2305
      04 A2 B7 000A3 MOVL REAL_RVT, R2      2306
      09 12 000A6 DECB 4(R2)
      7E D4 000AB BNEQ 8$      2307
      52 DD 000AA CLRL -(SP)      2309
      63 02 FB 000AC PUSHL R2
      0D 11 000AF BRB 9$
      50 0000G CF D0 000B1 8$: CALLS #2, DEALLOCATE_MEM
      50 0E A0 3C 000B6 MOVL REAL_VCB, R0      2311
      40 A240 D4 000BA MOVZWL 14(R0), R0
      65 00 FB 000BE CLRL 64(R2)(R0)
      50 0000G CF D0 000C1 9$: CALLS #0, UNLOCK_IODB      2313
      10$: MOVL REAL_VCB, R0      2316
```

		07	13	000C6	BEQL	11\$:	2317
		7E	D4	000C8	CLRL	-(SP)	:	
		50	DD	000CA	PUSHL	R0	:	
63		02	FB	000CC	CALLS	#2, DEALLOCATE_MEM	:	
50	0000G	CF	D0	000CF	11\$:	MOVL	REAL_VCA, R0	2319
		07	13	000D4	BEQL	12\$:	
		7E	D4	000D6	CLRL	-(SP)	:	2320
		50	DD	000D8	PUSHL	R0	:	
63		02	FB	000DA	CALLS	#2, DEALLOCATE_MEM	:	
50	0000G	CF	D0	000DD	12\$:	MOVL	REAL_FCB, R0	2322
		07	13	000E2	BEQL	13\$:	
		7E	D4	000E4	CLRL	-(SP)	:	2323
		50	DD	000E6	PUSHL	R0	:	
63		02	FB	000E8	CALLS	#2, DEALLOCATE_MEM	:	
50	0000G	CF	D0	000EB	13\$:	MOVL	REAL_WCB, R0	2325
		07	13	000F0	BEQL	14\$:	
		7E	D4	000F2	CLRL	-(SP)	:	2326
		50	DD	000F4	PUSHL	R0	:	
63		02	FB	000F6	CALLS	#2, DEALLOCATE_MEM	:	
50	0000G	CF	D0	000F9	14\$:	MOVL	MTL_ENTRY, R0	2328
		07	13	000FE	BEQL	15\$:	
		01	DD	00100	PUSHL	#1	:	2329
		50	DD	00102	PUSHL	R0	:	
63		02	FB	00104	CALLS	#2, DEALLOCATE_MEM	:	
50	0000G	CF	D0	00107	15\$:	MOVL	SMTL_ENTRY, R0	2331
		07	13	0010C	BEQL	16\$:	
		01	DD	0010E	PUSHL	#1	:	2332
		50	DD	00110	PUSHL	R0	:	
63		02	FB	00112	CALLS	#2, DEALLOCATE_MEM	:	
50	04	AC	7D	00115	16\$:	MOVQ	SIGNAL, R0	2337
OC	A1	04	A0	D0	00119	MOVL	4(R0), 12(R1)	
		7E	7C	0011E	CLRL	-(SP)	:	2338
00000000G	00	02	FB	00120	CALLS	#2, SYSSUNWIND	:	
		04	00127	RET			:	2341

: Routine Size: 296 bytes, Routine Base: \$CODE\$ + 0D68

: 1817	2342	1	
: 1818	2343	1	
: 1819	2344	1	END
: 1820	2345	0	ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBALS	1164	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$OWNS	64	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$PLITS	18	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	3728	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

MOUDK2
V04-002

1 3
16-Sep-1984 01:19:59
14-Sep-1984 12:45:26

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[MOUNT.SRC]MOUDK2.B32;4 Page 53
(7)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	202	1	1000	00:01.9

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:MOUDK2/OBJ=OBJ\$:MOUDK2 MSRC\$:MOUDK2/UPDATE=(ENH\$:MOUDK2)

: Size: 3728 code + 1246 data bytes
: Run Time: 01:10.0
: Elapsed Time: 02:19.2
: Lines/CPU Min: 2010
: Lexemes/CPU-Min: 19769
: Memory Used: 546 pages
: Compilation Complete

0244

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VAX/VMS V4.0

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